Quantum Fluxuation

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The concept of illusions and different viewpoints has always been a fascinating topic. As a result, the basis of my exploration focused on varying methods to present visual illusions, specifically, artworks requiring a prop to reveal the image in its entirety. Such artworks included; anamorphism, 3D illusions, mirror art, ambigrams, shadow art and digital illusions. Through this exploration, I discovered the potential use of colour association, and prop usage to enhance the symbolism behind each image. Lex Wilson, typography illusionist, and Seb del Grosso, digital illusionit, were primary artists of influence in *Quantum Fluctuation*. Seb del Grosso's concept of self-perception influenced the significant meaning and use of symbolism along with methods of emotional representation. His use of facial expressions depicting the purpose of each image, combined with Lex Wilson's use of imagery association, was the basis of the final digital imagery. I used colour association to visually represent three different emotions; anger, envy, and serenity.

The intended purpose of the piece is to explore the use of emotion in a single person, by associating imagery with specific colours. The focus of the image changes depending on the filter it is viewed through. Similarly, you must look past the façade in order to view the person as a whole. Red is commonly associated with the emotion anger, hence flames were used as a visual representation. Whereas, green is commonly associated with envy. To represent this, cracks and broken pieces demonstrate torment and jealousy breaking a person apart from the inside. Finally, blue represents calmness and serenity, associated with still water. Combining these images by layering one on top of the other, created an almost-black silhouette of a human, made up of different elements in the colour spectrum. Each filter represents a different environment, in which provokes a seperate behavioural action, resulting from varying emotional states. The layers represent the combination of each reaction and action in human beings to create the diversity of personalities. Through my life, I have acknowledged and accepted that my persona changes when surrounded by different people. Therefore, have used myself as the subject of the final piece. Sometimes for better, sometimes for worse, either way, I am comfortable within my own character. The complex structure of the work provokes a simple question, 'Why?'

Quantum Fluctuation accurately conveys intriguing imagery through the presentation, allowing the viewer to reflect on their own emotions and feelings in different situations and surroundings through the multiple filters. A high level of technical skill was effectively applied in order to achieve a similar digital style to Seb del Grosso, while incorporating unique portraiture representation. Quantum Fluctuation, in physics terms, it is the temporary change in the amount of energy in a point in space. A persons emotions change temporarily depending on surroundings in that point of time.

Art should invoke the viewer to reflect on their own behaviour and purpose in the world, as well as provide thought-provoking juxtaposition. I have observed in myself, and others around me, behavioural changes based on emotions, depending on our surroundings. Why do we do this? Every individual has a different explanation. While we may be oblivious to this habit, it is unavoidable. I visually demonstrated this behaviour through a single image, when looking through a different filter, invokes an emotion relevant to its surrounding colour.