

Stage 2 Visual Arts – Visual Arts – Art and Visual Arts – Design

Assessment Cover Sheet

Assessment Type: Folio

SACE Registration Number:

Visual Arts – Art

Visual Arts – Design

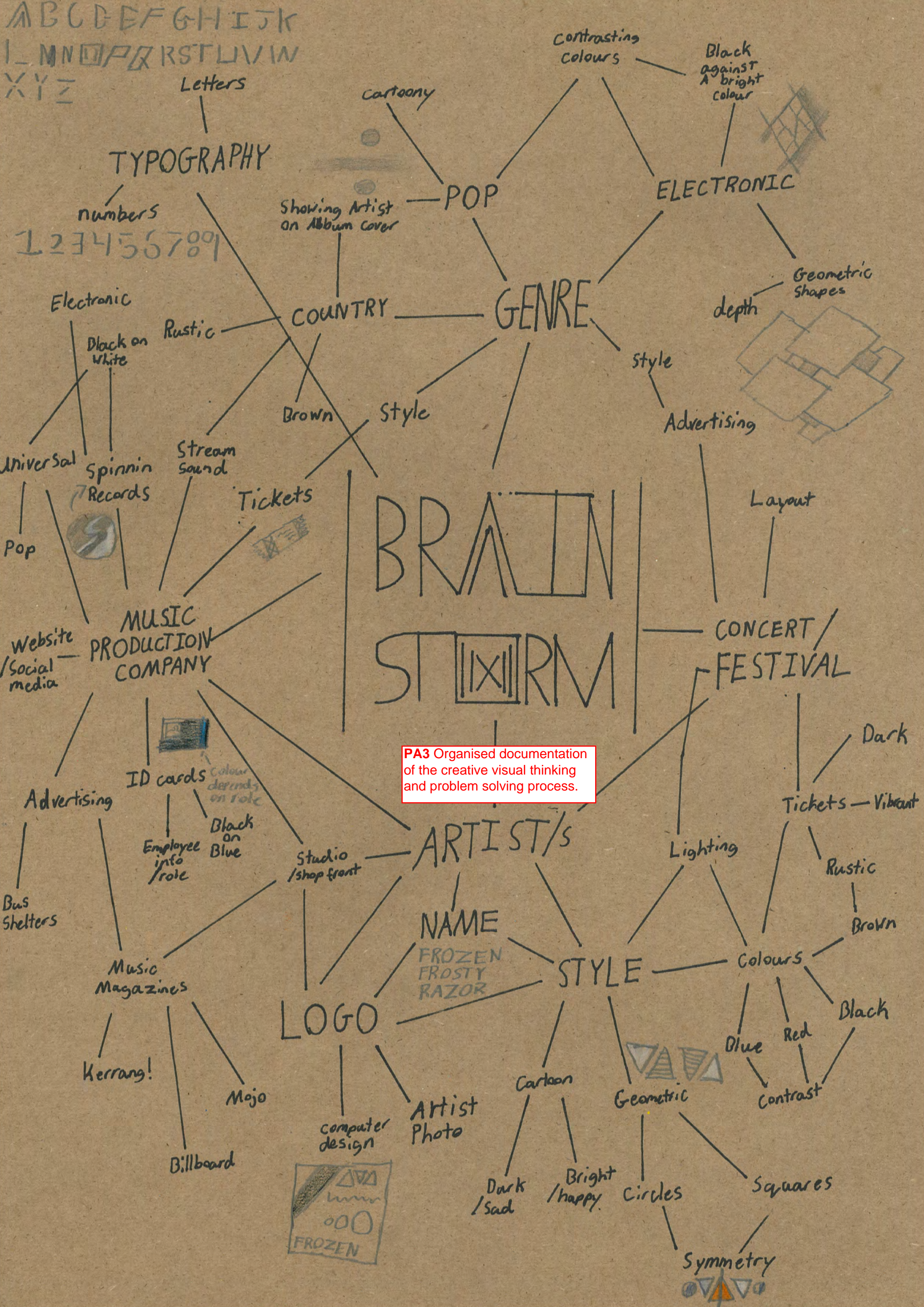
Topic Music Video Design
and applications

BRIEF

I have been approached by a musician that would like me to create a distinctive musician design, music video and supportive products to help promote them. I will be creating a design for the artist that relates to electronic music while also keeping the artists name at the centre of the design. I will also be producing graphics for a music video based around the theme's that the artist bases themselves off. I will be starting the design with the intent of making a dark image with high contrasting colours and designs to produce an exciting image of the artist. This colour contrasting will continue throughout all designs made to show similarity and synchronicity throughout the designs. The artist will use these designs to present to an audience of both genders their ideas and passions. Focusing on the age group of 18-25, the Electronic music and designs will help complete the image of the artist in the eyes of those who are younger and interested in this music genre. Some restrictions to creating the designs could be the time that it takes to produce the music video for the artist. Creating a music video requires the artist/designer to spend most of their time changing colours and changing small details, this process means that a lot of time is spent on small detail rather than the final video. For recording and editing the music video I will be using the camera on the Pixel XL phone, and using software such as Premier Pro and After Effects. This Phone camera has been called the best camera to be one a phone and provides high low light performance which, in the case of using a dark colour, will help produce a realistic and amazing photography advantage over other cameras. To edit the music video and other designs for the artist I will be using a combination of Premier Pro, After Effects and Photoshop. Premier Pro helps with placing clips, trimming and adding slo-motion effects to videos recorded (the program that ultimately puts the music video together), After effects helps with adding other small effects and tweaks to videos to make them look better. After effects is great at adding automatic colour correction while also making the videos look realistic. Photoshop will help to draw and produce designs such as the artists: logo, banners, website designs, etc. I will be presenting my folio as a body of work with 40 pages based around 6 practicals, research and conceptualisations of designs.

The design brief provides evidence of **PA3**, that is organised documentation of the problem solving process. The student outlines the project of intent as a designer with a considered understanding of the direction of the processes to be undertaken.

ABCDEFGHIJKLMNOPQRSTUVWXYZ
1234567890



PA3 Organised documentation of the creative visual thinking and problem solving process.

DIRECT RESEARCH



Could be a bit to simple???



revealed

Using geometric shapes to create a futuristic feel

Splitting the logo to make a unique but effective edge sensation

This logo creates a simplistic but effective image showing the genre. Logo and them of the company. With the contrast in colours, it creates a difference between the background and the companies branding.

Contrasting black and white making a two tone logo, while making it look simple

The geometric shapes paired with the black & white colour palette creates a modern/future feel that describes the genre and company.

PA2 Exploring ideas
PA3 Documenting their creative visual thinking
KU1 Sourced a range of logos to show an understanding of their practical application.
AS2 Competent use of visual arts language to interpret, respond to, and synthesise thoughts on visual arts, including issues and questions.



SPINNIN' RECORDS

This logo also creates a simplistic but effective look, while creating and contrasting colours. Using monochrome colours presents a future look.



The above logo shows a simplistic but effective geometric piece. Using bright colours allows for an eye catching image that allows for a wide range of uses for the logo.

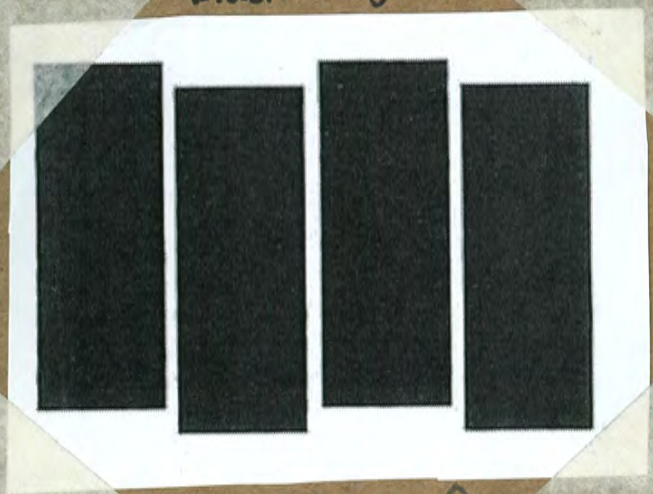


WAST CONCEPT

RAYMOND
PETTIBON

PA1 Considered conceptualisation, development, and resolution of imaginative or personally relevant visual ideas.
PA2 Exploring ideas
KU1 Sourced a range of logos to show an understanding of their practical application.
AS2 Competent use of visual arts language to interpret, respond to, and synthesise thoughts on visual arts, including issues and questions.

Black Flag:



I want my logo and design to be similar because of the simplistic geometric design and black and white colour palette. I believe it could be improved with either a contrast of colour either within the logo or background or could be improved with a variation in size or rotation.



Raymond produced this logo for the early 1970's band black flag. Raymond was also the bass player for the band and created this logo from inspiration of the opposite/reversal of a white flag that was associated with surrendering. This representing that the punk rock band would not give up.

I like the way that the typography connects in with a logo to show the bands initials, while creating a cool looking logo. I do not like the colours as they don't contrast, the colours also are dull which makes the logo less interesting.



Van Halen

change the red to:



Width 500px

Height 66% of font size (158px)

Font Size: 160pt

Font: Franklin Gothic Heavy

tracking: -55pt

colour (hex code): #F70000

Designed by the band Van Halen this logo represents their initials while also creating a steel winged look with their name at the front. The logo was created with inspiration from Eddie Van Halen's fiery guitar.

Run DMC
 Designed by: Stephanie Nash, MF Benton

Created in 1984, the band/trio of hip-hop artists was considered as the most influential hip-hop groups of their time while spreading hip-hop to the masses.

The logo consists of bold white font, with a black background and red bars on top and bottom. As the logo is mostly black and white

Height 500px

THE GENERATION

SIREN

SIREN
SIR3N
SIREN 3
SIREN

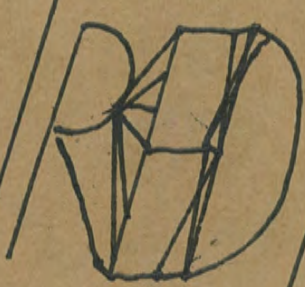


Genre:
- techno
- Dance
- Pop
- DubStep
- Trap
- House

Colours



R3D
RED
RED



Genre:
- Techno
- Dance
- Pop
- Trap
- Chill
- Hip-hop
- Metal

Colours:

FRISTY

FROSTY

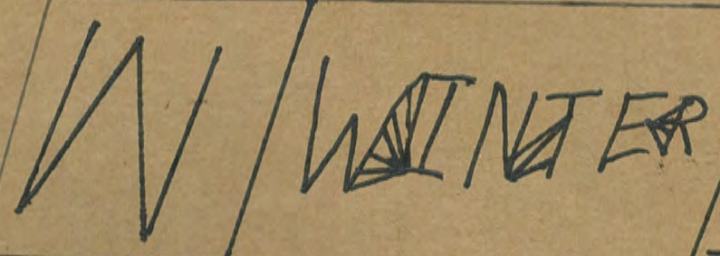


Genre:
- pop
- metal
- Reggae
- techno
- Dance
- EDM

Colours:

WINTER

Winter

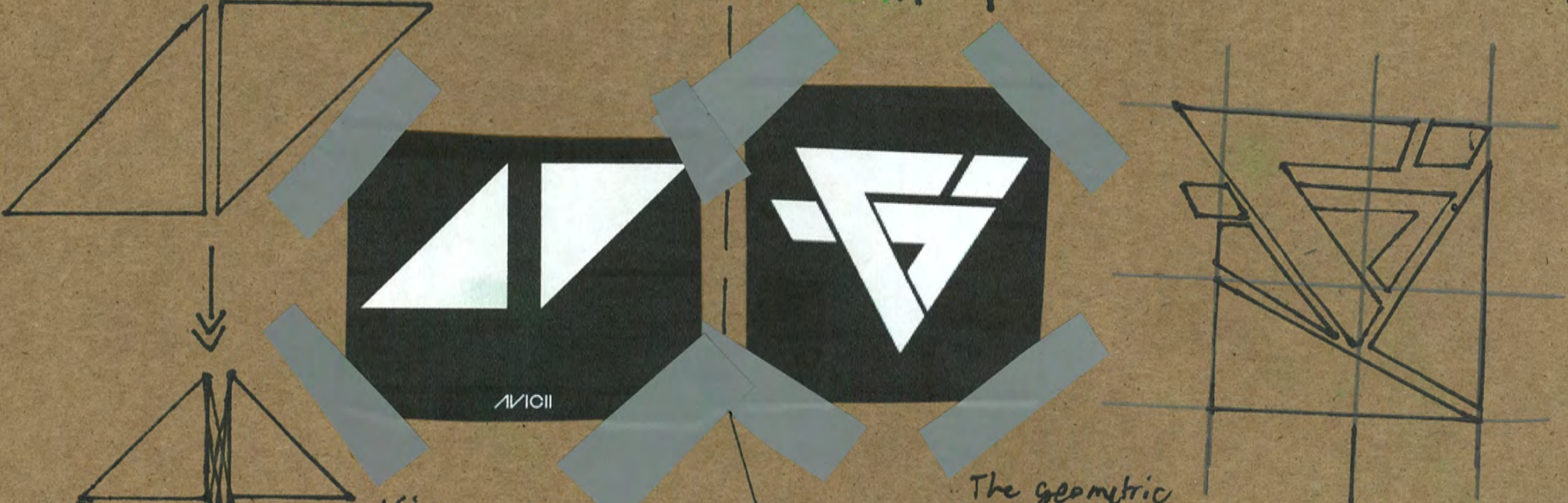
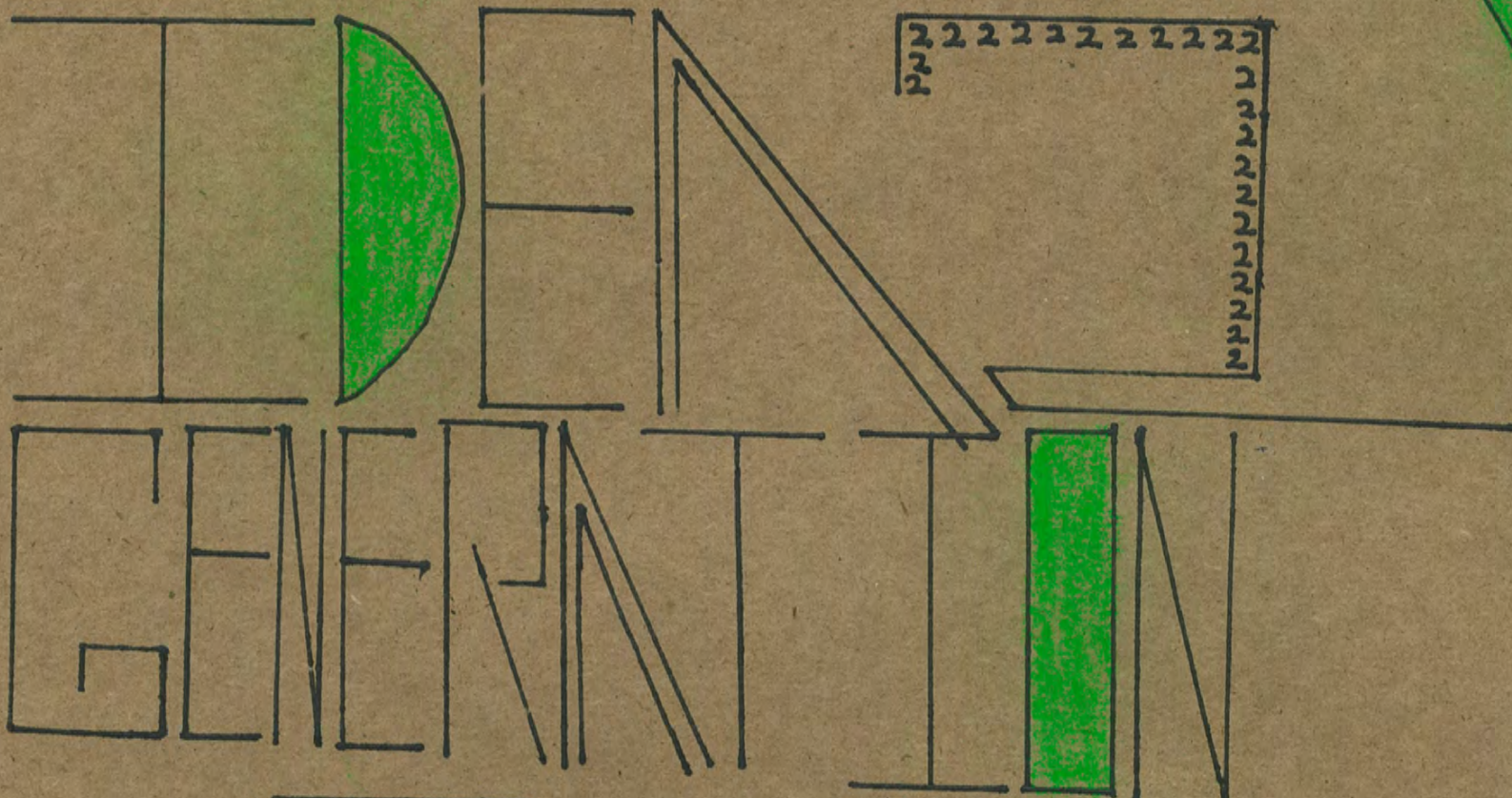


Genre:
- metal
- techno
- chill
- Hip-hop
- House
- Trap

Colours:

NAME GENERATION:

NAME GENERATION:				Combinations:		Colour Code:
Frosty	Spector	Devide	Seven	Wolf	Living up	- Genre - other names
Winter	Spectar	Section	Double	Viper	+ Zero	
Frozen	Ghost	quater	2nd	Shift	Up Down	
White	Secret	Essential	Zero	Display	Seven Zero	
Grey	Invisible	NaN0	Savage	Siren	White berry	
Red	Legend	GRID	Tragedy	March	- Red berry	
Blue	Legendary	BEAT	Spin	Living	- Blue berry	
Cyan	Energy	circle	Auto	FX	- Grey berry	
Flame	Shard	Round	Fade	Down	- Fire berry	
Fire	Curve	square	Jump	Input	Black Sunset	
citrus	Large	micro	quick	Severe	- (Rock/metal band)	
Juice	Small	virus	slow	Record	Small Secret	
Juicy	Return	vector	Command	Snazzy	Nano Spector	
Down	Enter	virion	Option	Nation	slow fade	
Sunset	Escape	Digital	Berry	Dance	White Winter	
Moon	Connection	Digit	trip	Party	Dark Siren	
Black	+	Squared	sad	local	- (metal band)	
Dark	tech	Sector	Happy	store	Invisible Ghost	
	Rock	legend	GO	RGB		
			UP	Deal		
				poison		
				stealth		

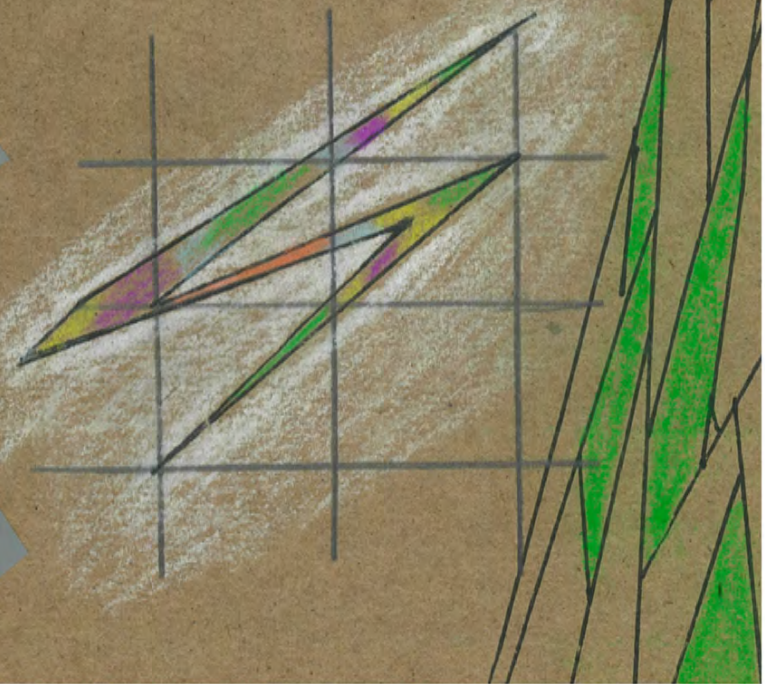
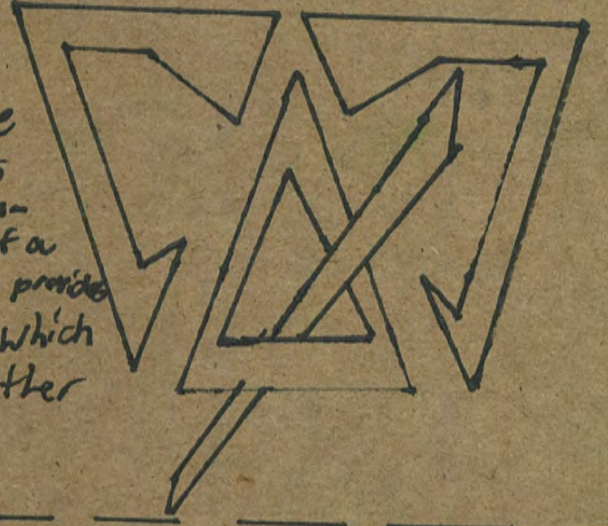
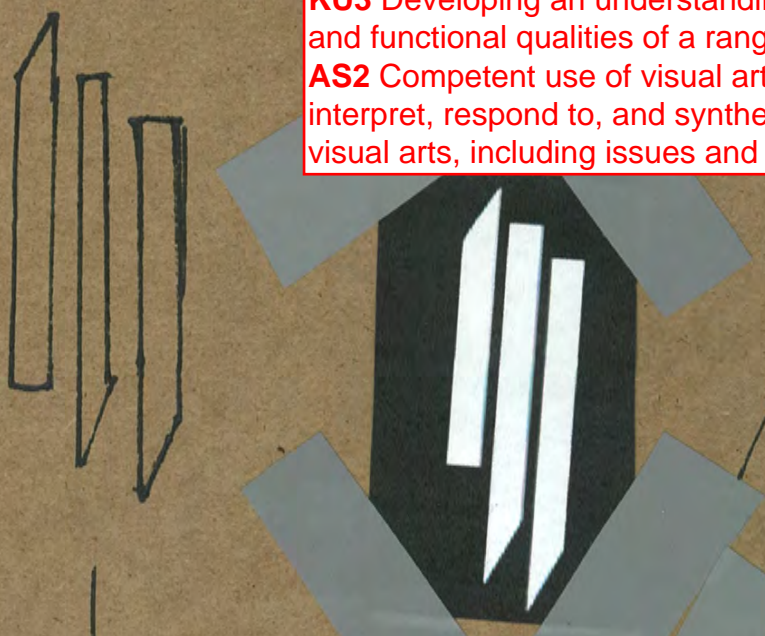


Using a mono-chrome colour scheme allows for a bright contrast on the Logo and artists name.
 The use of basic geometric shapes allows for a good looking simple design.

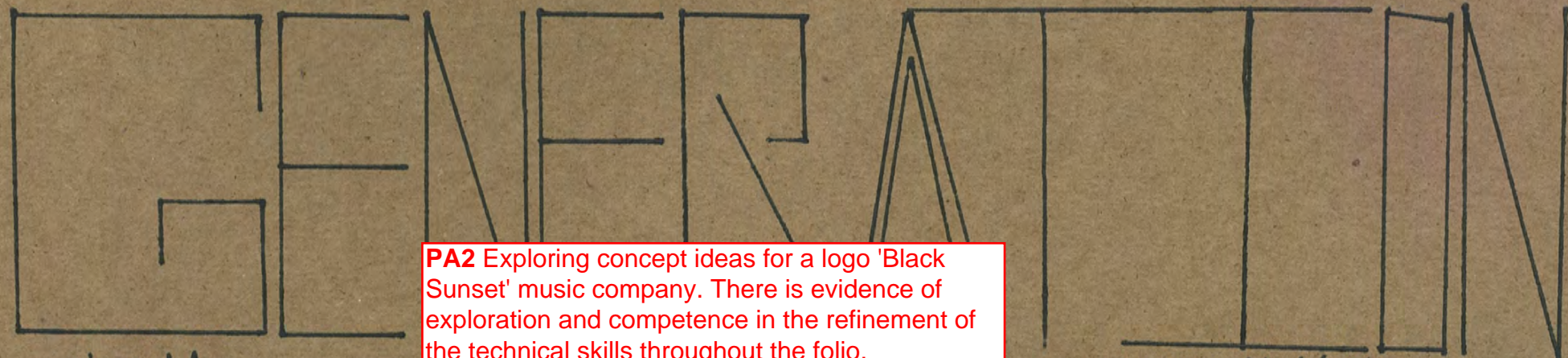
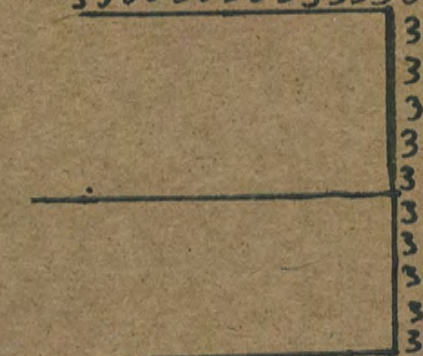
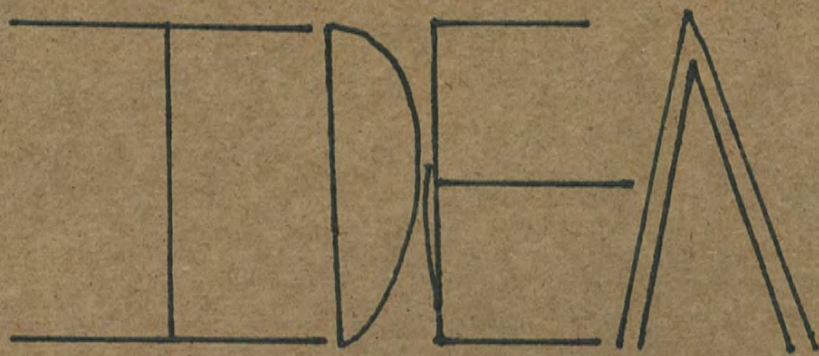
The geometric sharp shapes in the Logo present a fixture of depth as the logo wraps around its self.

KU3 Developing an understanding of the aesthetic and functional qualities of a range of logos.
AS2 Competent use of visual arts language to interpret, respond to, and synthesise thoughts on visual arts, including issues and questions.

Using A form of typography to form a shape of balance. this allows for an in-depth analysis of a logo which also provides us with layer which move inbetween other shapes.



33333333333333



PA2 Exploring concept ideas for a logo 'Black Sunset' music company. There is evidence of exploration and competence in the refinement of the technical skills throughout the folio.

changed A
A → Δ

BLACK SUNSET

- Bold Font
- Simplistic
- Geometric

black sunset

- Thin Font
- Following a hexagon style
- Is solely based on the hexagon shape

BLACK SUNSET

- Very thin text/font
- Thin slanted text

very high, width is small

BLACK SUNSET

- Thin Font style
- Font is separated making a disconnection within the letters

Separated letters

BLACK SUNSET

- Bold Font
- Strong feeling
- used for dramatic titles and text

BLCK SUNSET

- Separated letters
- Thin Font style
- Typography created by removing parts of the letters

BLACK SUNSET

- very thin font
- Square/techno

BLACK SUNSET

- Bold Font
- Geometric
- shapes inside text

BLACK SUNSET

- Sharp
- Bold Font
- Geometric

BLACK SUNSET

- Bold/hard font
- Sharp
- Square/geometric

Thin font for artist name



Abbreviation of Artist Name, this allows for the letter 'B's stem to be increased enough to fit the name on.

- Square abbreviation
- Bold Font for the "BS"



- circular badge

"Sunset" word inside the word black making a text in text effect

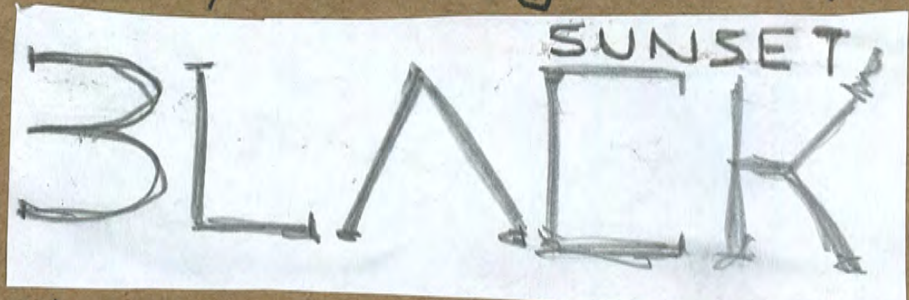
- Square text/font style

- "Sunset" word out-side logo



could use a black/white contrast or an orange for the text 'sunset'

Depth and perception of text



Text, disconnects from other letters

Dot point style on the text/font

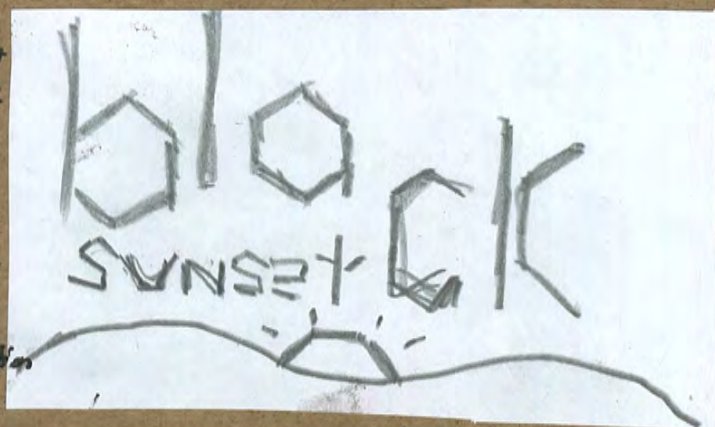
use different colours (black/orange) to create a contrast



Hexagon style badge while providing a geometric design

Typo graphy to fit with background geometric feel.

Hexagon styled typography



Variation in size between text's adds depth and style to the logo

sun logo to show the sunset as the name shows

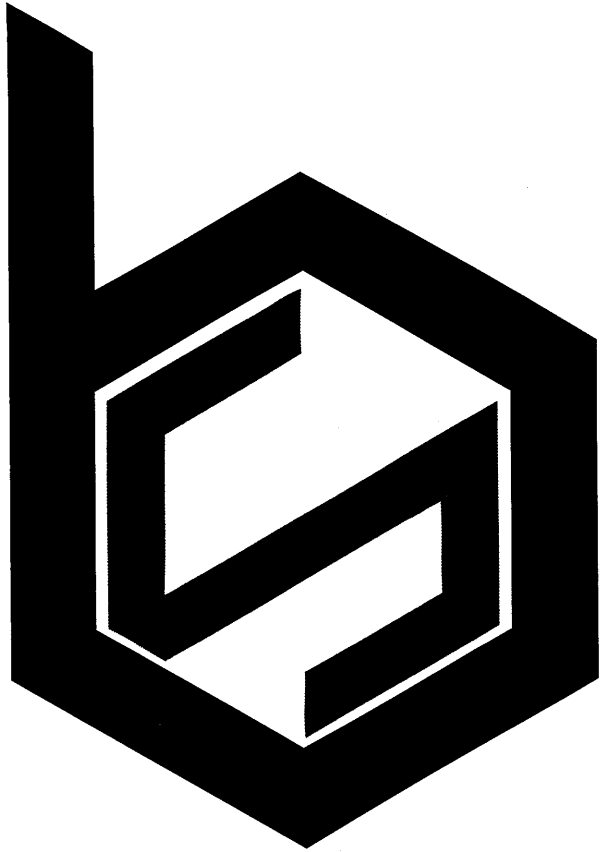
LOGO CREATION



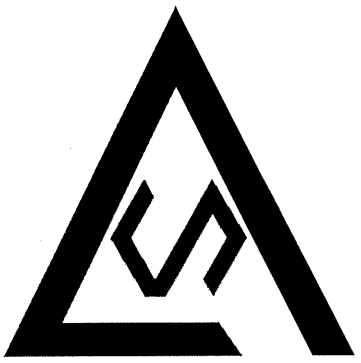
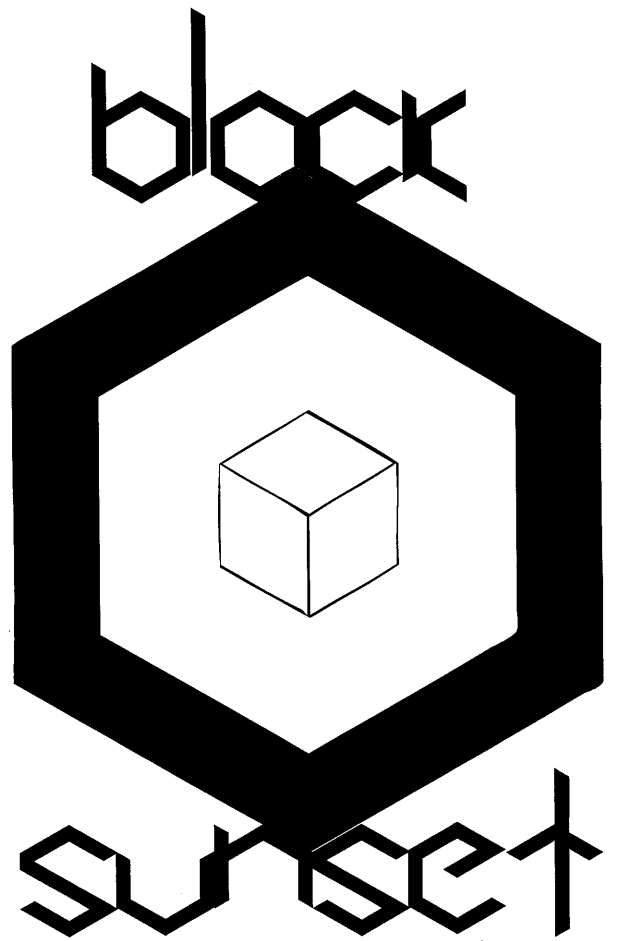
PA3 Organised documentation of their creative visual ideas.



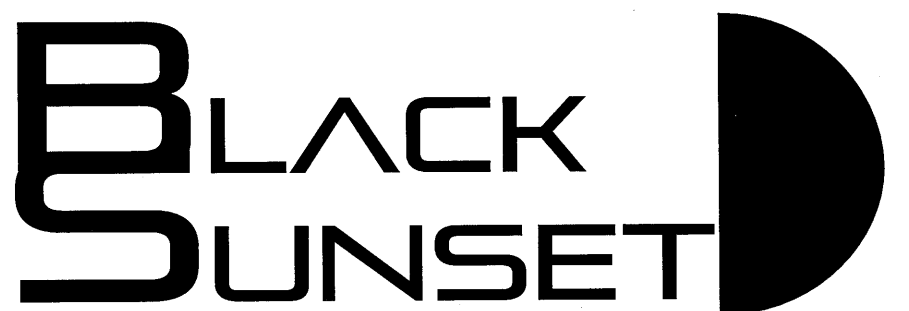
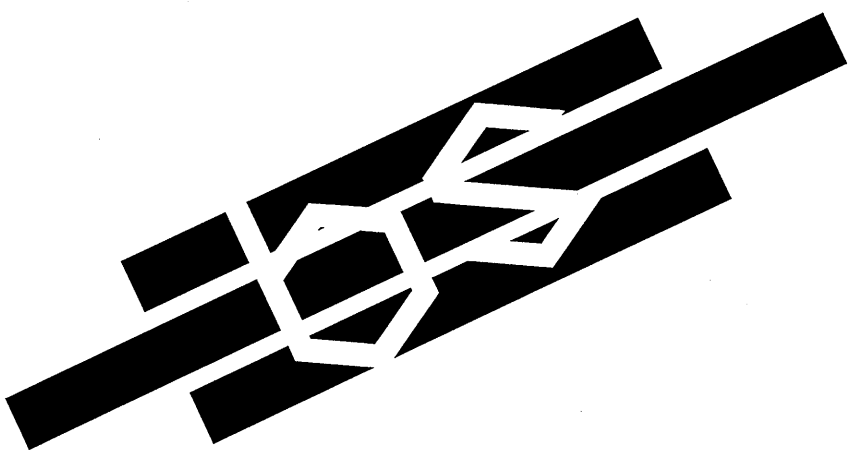
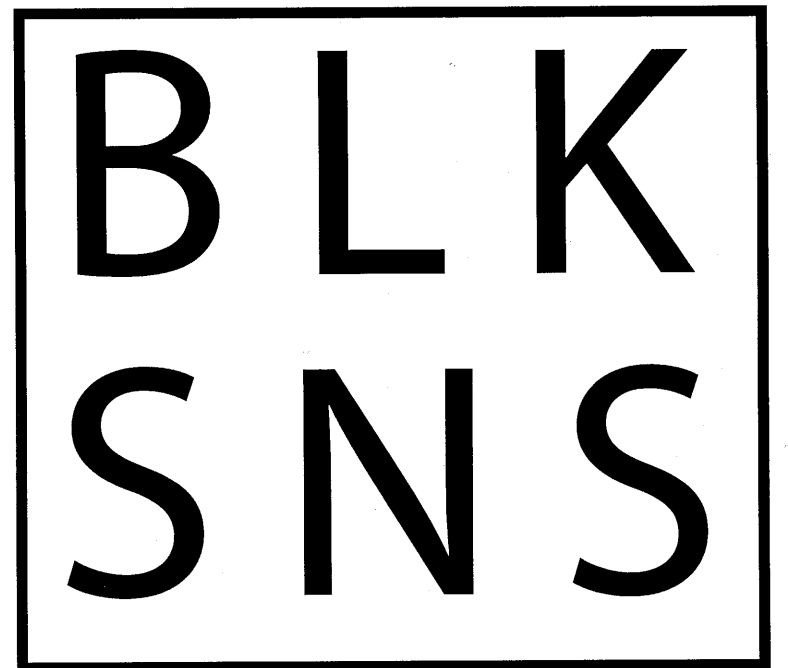
LOGO CREATION



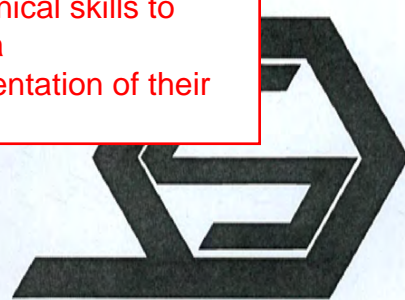
bs



BLACK
SUNSET



LOGO REFINEMENT



PA1 Considered conceptualisation, development, and resolution of imaginative or personally relevant visual ideas.
PA2 Using refined technical skills to develop a resolved idea
PA3 Organised documentation of their creative visual ideas.

RED

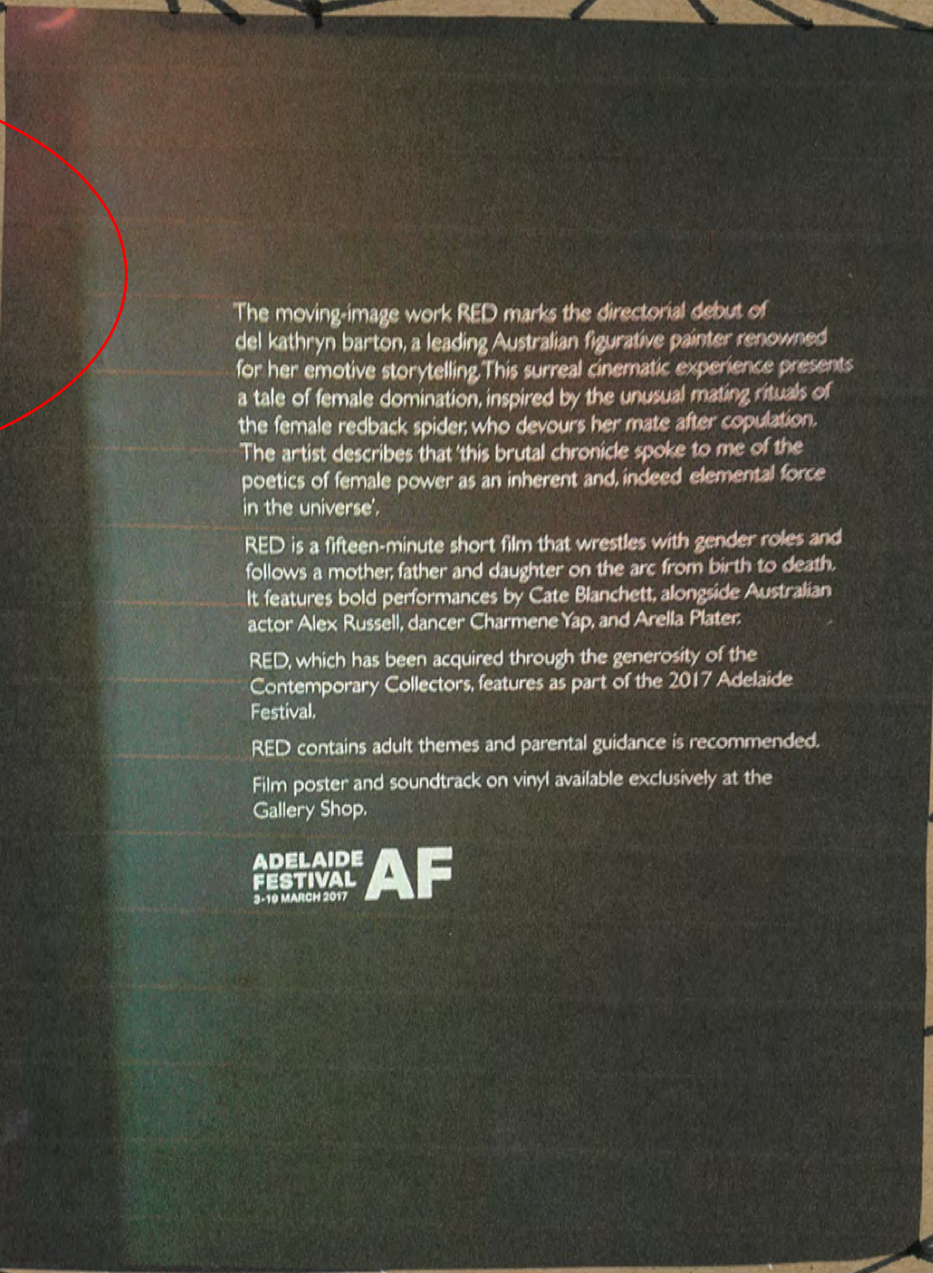


The film's promotional poster



KU3 Development of an appropriate understanding of the aesthetic functional qualities of different works of design.

Using this short film as an inspiration, I was able to understand the complexity of film creation and the stories that films display behind the visual art.

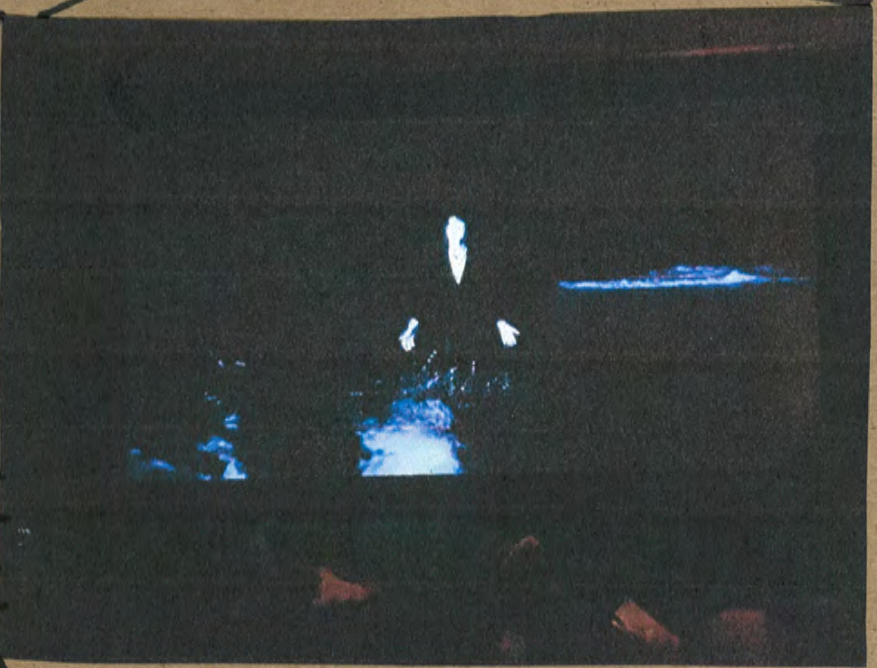


A scene where a flower is representing life

This scene depicts new life as a new world



This scene is based around the need for food that new spiders kill for



RESEARCH IDEAS

Pop MUSIC VIDEO

* This screen shot from a pop video clip provides an insight into understanding elements of Dance

* Demonstrates use of Scale and distance between dancers (this puts more focus on the front dancer)



X colour contrast:
- Blue vs black

X Symetry:
- Amount of Dancers
- 5 on each side

X Balance:
- Amount of Dancers in scene

X Scale:
- difference in size of dancers (positioning)

X Colour:
- Bright vs Dark

X Emphasis:
- center Dancer
- creates focus due to scale of other dancers

KU1 Sourcing appropriate knowledge of selected artists to gain an understanding of their practical application.
KU3 Evidence that shows an understanding of the functional qualities in range of works.
AS4 Competent and appropriate evaluations of visual arts learning.

* Colours are presented in a way of light vs dark. The colours also bring out emphasis on the dancers

DUBSTEP MUSIC VIDEO

* This music video is based on fast paced music (dubstep) this can be used for later reference in a practical

* The music video by artist Skrillex won 2012 best music video award for best storyline/visuals

* Audio cuts/clip speed changes are done in time with music



* Pattern:
- Visual techniques: clip speed,
- centering attention to certain objects/people

X Scale:
- child vs Man

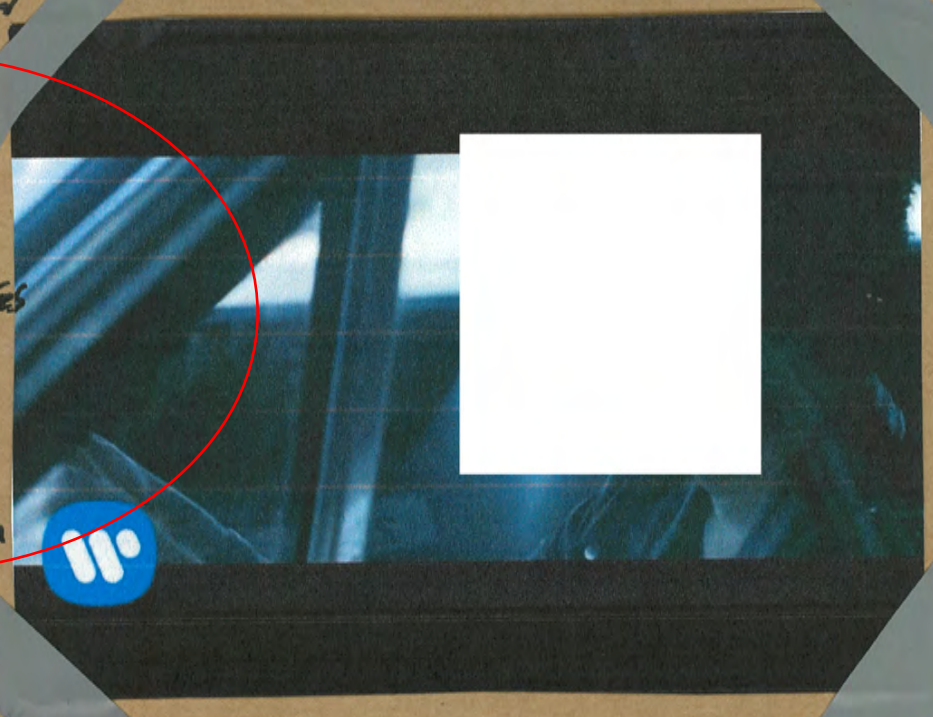
X colour:
- Dull greys/blacks
- Black vs white

X Emphasis:
- Two characters
- Mostly focused on the child for attention

EDM MUSIC VIDEO

* This music video starts off with a depressed looking character, as the video progresses we learn about the characters story

* changes in time/flash backs which presented happy times were colourful (usually sunset videos)/ (orange video clips)



X Colour:
- Gray scaled
- light blue tint

X Emphasis:
- only the person in frame
- background out of focus

X Emotion:
- sad
- depressing

X Space:
- The person in frame looks bigger than the car

AS2 Informed critical analysis of different music video's

STORY BOARD

INTRO



- * Front facial shot
- * Strobe lights
- * Audio synced shots
- * Colours:
 - Blue
 - Black and white
 - Pinks
 - White



- * Beach time lapse
- * Every 2nd beat cut
- * Colours:
 - orange
 - Red
- * Dark/night effect



- * Sun vs tree
- * Colours:
 - orange
 - Green
 - red
- * Speed/timelapse
- * Normal speed

VERSE / BRIDGE



- * Dancing shots with two/three different dancers
- * Coloured lights
 - Red
 - Blue
 - Green
- * Black clothes
- * Slow paced dancing



- * Walking beach shots
- * change sand colour:
 - orange
 - white
 - yellow
- * Show a walking speed clip ("moving forward")



- * Moon time lapse
- * Black and white
- * in sync with music

CHORUS



- * Dance clips with a different dancer each time
- * Strobe coloured lights:
 - Red
 - orange
 - Blue
 - Green
 - Pink
- * Black clothes
- * Fast paced, beat timed dance moves



- * Time lapsed road
- * Either over:
 - Bridge
 - Highway
 - expressway
- * Setting: night time
- * Colour:
 - orange flash
 - Black and white



- * Jetty shot
- * Waves crashing underneath
- * Colours
 - orange
 - black and white

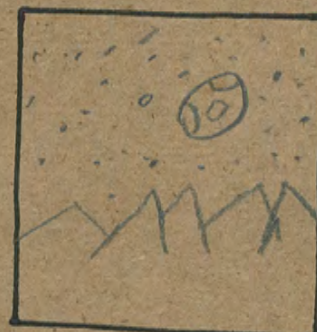
FINAL CHORUS



- * Dance clips involving two people
- * Strobe lights
- * Colours:
 - Blue
 - Green
 - orange
- * Black clothes
- * Fast paced dancing



- * More tree clips
- * focus on the tree stump
- * Colours:
 - orange
 - brown
 - black



- * Story night scene
- * mountain video with photo of bright stars
- * Colours:
 - Blue
 - Black
 - white
 - orange

PA3 Organised documentation of their creative visual ideas through story boarding that highlights their understanding of the problem solving process.

PHOTOGRAPHY

PA2 Evidence of the use of different media and technologies to develop and explore an idea.

PA3 Organised documentation of their creative visual ideas through story boarding that highlights their understanding of the problem solving process.



Walking shot:

- This walking clip is used to represent a path we must walk
- This shot was taken at 2k (2048x1080) at 60fps (frames per second)



Beach Shot #1:

- A bright orange sunset can be used to show the end of the day or the end of a video.
- This shot is a video at 1080p (1920x1080) filmed at 60fps (frames per second)
- The shot consists of the orange sun reflecting off of the water



Beach Shot #2:

- This shot is used to represent the darkness taking over the light (night vs day)
- shot at slow motion 720p (1280x720) filmed at 120fps (frames per second)



Dance Recording:

- Using conceptual dancing and an improvised dance style allowed for a better feel for the music and the complimentary dancing
- Filmed at (1920x1080) 1080p, 30fps
- Provided the dance style to the video



Lighting:

- The lighting for the scene of recording consisted of: A light box (one on each side), one white spot light, one orange spot light.

- Recording one scene multiple times with different colours allows for a cool effect and variation in colours and shadows



AS4 Appropriate evaluations of their own learning.

Camera Set-up:

- camera: Canon DSLR (1200)
- Settings: Video (1280x720)

CONTACT PRINT # 1

Brighton Beach

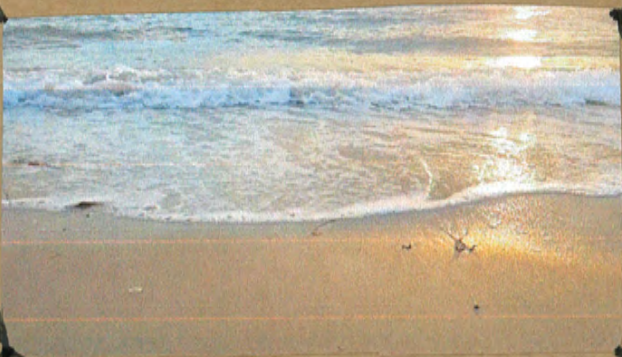


PA2 Exploration and refinement of their photographic technical skills

Windy Point

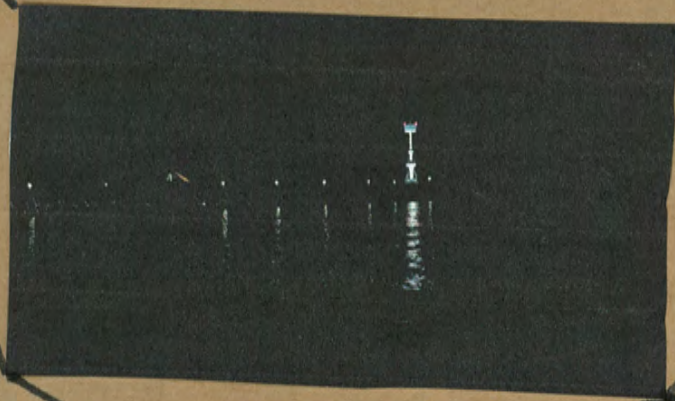


Glenelg Beach



CONTACT PRINT #2

Brighton Beach



PA2 Exploration and refinement of their photographic technical skills



Abertoye Park



Glenelg Beach



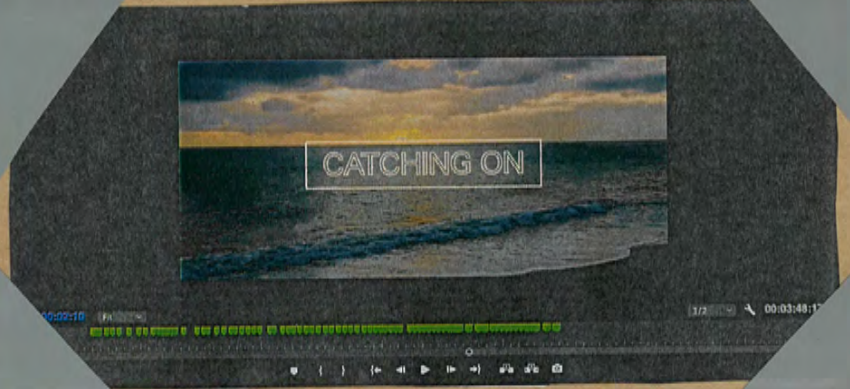
MUSIC VIDEO EDITING # 1

Effects Panel:

- Channel Blur
 x Controls Blur on Selected clip
 x Can manually adjust blur for Red, green and blue

- Opacity:
 x Adjust how much of the clip is visible

- Motion:
 x Adjust the size, position and rotation on the preview



Preview Panel:

- Allows the editor to preview the current scene they are working on

- Can show changes/add effects on clips in real time

PA2 Further exploration and refinement of the use of technologies to refine an idea and develop a final product

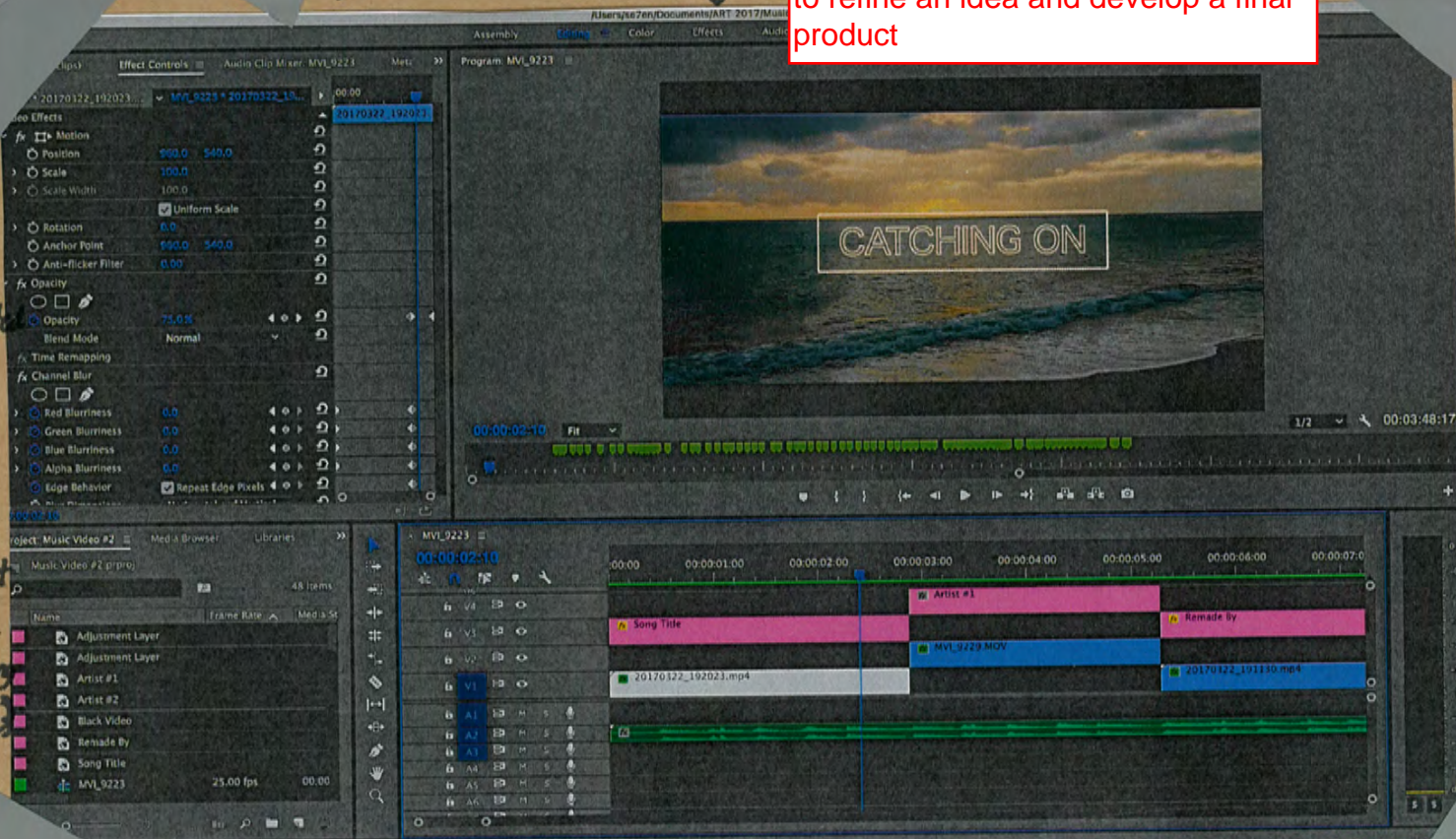
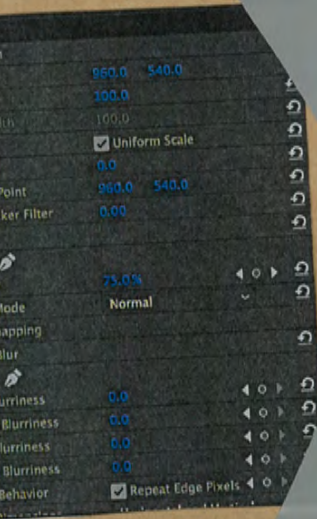
- This screen is Adobe Premier Pro's work station

- It consists of tabs for; previewing, adding effects, adjusting timing of clips, Assembling the video etc.

Layout:

The layout can be adjusted to suit the editor

- The top of the project shows different preset layouts (Assembly, editing, colour, effects etc)



Tools:

- The tools can be used to move clips, cut clips (turns one clip into two or multiple), stretch a clip or even just move a clip to snap onto another file

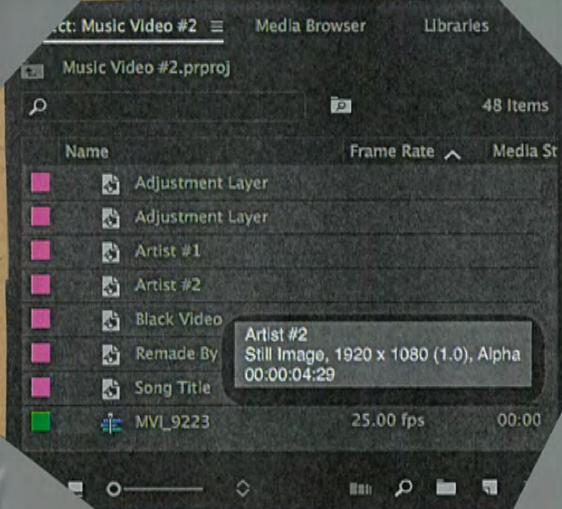


Project:

- This panel shows all clips that have been imported into the project
 - It gives information on the resolution and length of clips as well

Time Line:

- This allows for the arrangement of visual and audio clips
 - Using the letter "M" on the keyboard, the editor can add keyframe markers (this allows for highlighting important parts in a video/song)



MUSIC-VIDEO-DEVELOPMENT

NATURE FOOTAGE #1



- * Forest/tree shots
- * 1920x1080 30fps, 1280x720 60fps
- * Length = 20 seconds (each clip)
- * Number of clips: 4
- * Location = Adelaide

CAMERA SETUP

- * Settings used:
 - Video:
 - x) 1920x1080
 - x) 1280x720
 - both 30fps
 - Auto Camera
 - x) 16mp
 - x) 25mp (mega pixel)
- * Camera's used:
 - Galaxy S7 edge
 - x) Video Max: 4k 30fps



PA1 Considered conceptualisation, development, and resolution of imaginative or personally relevant visual ideas.

PA2 Appropriate and competent exploration to refine their technical skills and their use media, materials and technologies.

LIGHTING SETUP



- * lights
 - softboxes x2
- * Colours:
 - Green
 - Orange
 - Blue
 - Pink

- * Amount of time spent: - 30 minutes (+)
- * Effects used:
 - Strobe
 - Rainbow
 - Auto
 - Manual colour



DANCE FOOTAGE



- * Recording Settings:
 - 1280x720, 30fps
 - Amount of clips x) 10
- * 2 Dancers used
 - 2 Verse scenes
 - 3 chorus scenes
 - All clips re-recorded with different lighting/colours

NATURE FOOTAGE #2



- * Beach footage, tree stumps, solar panels, Timelapse's
- * Recording Settings:
 - 1920x1080 30fps, 4k 30fps, 1920x1080 120fps

URBAN/RURAL FOOTAGE



- * Free to use city footage, light poles, populated areas/events
- * Recording Settings:
 - 1920x1080 30fps

ASSEMBLY



- * Amount of clips: - 69 videos/text and logos

* Consists of: Dance shots, urban/rural shots, nature shots
 * top and bottom 10% are cut with black squares to produce cinematic effect

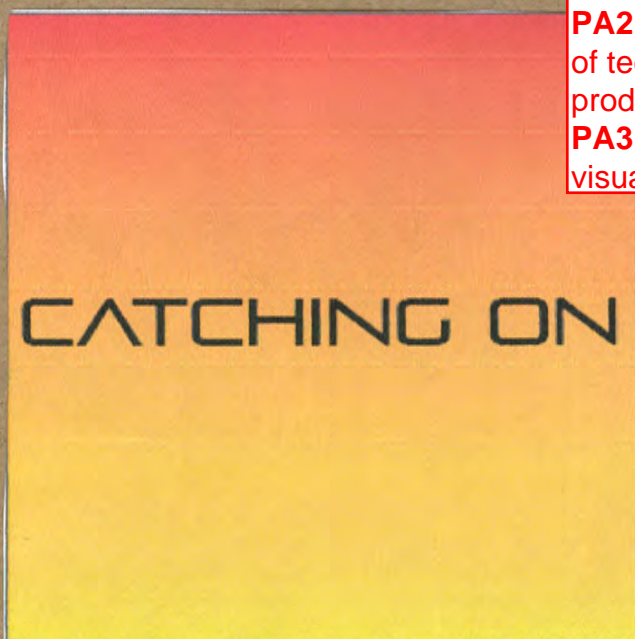
FINAL EDITING



- * Effects:
 - Blur
 - Transitions
 - Colour replace
 - infusion
- * output:
 - length: 3:40
 - 1920x1080 25 fps

CD CONCEPT DEVELOPMENT

Concept #1

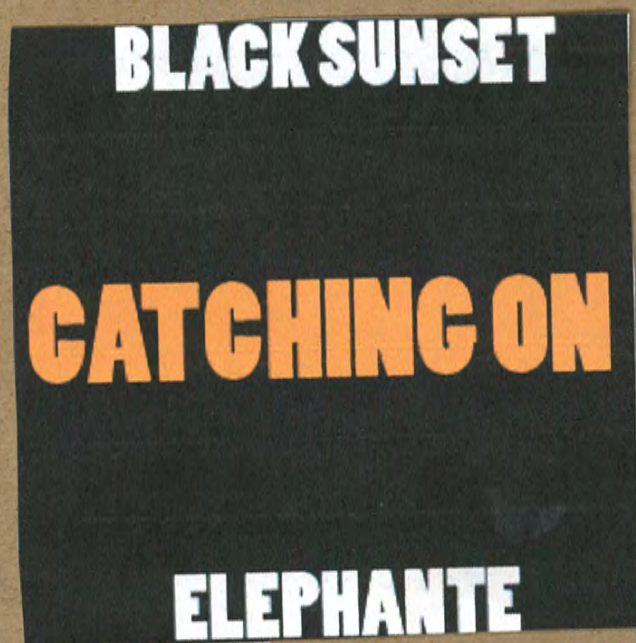


Font:
Pirulen - Regular

Hex code/colour:
#FBEC00

- * Using a gradient style background allows for multiple colour shades/themes to represent the CD cover
- * Simplistic font/text provides the buyers with an effective eye-catching title, while presenting a contrast in colours
- * Could be improved with a gray-scale look and replacing black text with a white colour
- * Problems: No Artist information, old looking style

Concept #3



Hex code/colours:
#000000
#FFFFFF
#F7941D

Font:
Poplar Std

- * Similar to concept #2, this CD design presents buyers with a simplistic but effective display
- * Bright orange text differentiates from plain white text
- * Contrasting colours on a black background present a chance for an eye-catching design
- * Colours could be changing depending on the theme of song
(orange = powerful)
(blue = calm)
- * Problems: Top and bottom text may be cut off due to size of CD case

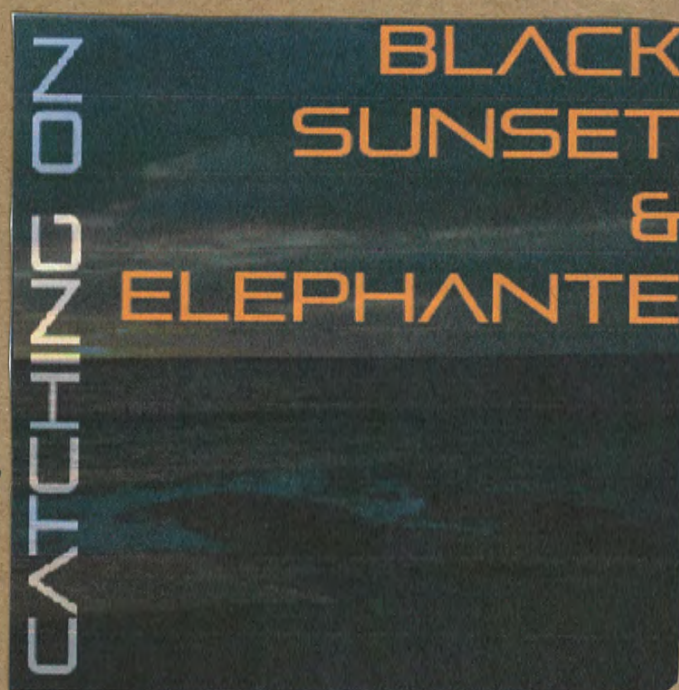
Concept #2



Hex code/colour:
#F7941D
#000000
Font:
Poplar Std

- * Simplistic looking CD cover with coloured text on a plain black background
- * Orange and white text separates CD title from artist names
- * Bright coloured fonts allow for a contrast on a black background
- * Problems: buyers may think the artist name is a song title

Concept #4



Opacity:
80%
Hex code/colour:
#F7941D

opacity:
45%

Font:
Pirulen - Regular

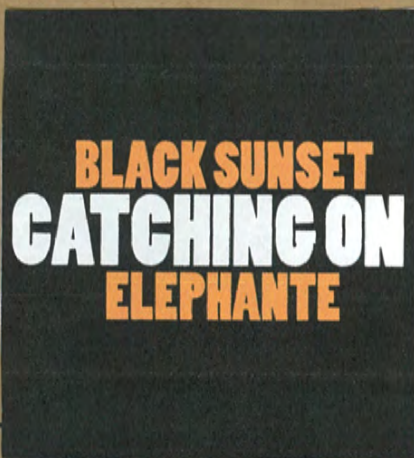
Back ground image:
Beach - Brighton

- * Concept #4 presents a different style to other concepts
- * A beach background with opacity reduced to create a darker image
- * Album title/song title presented on the left side of the design
- * Artist names presented by orange tinted text on the top right
- * Problems: could be too clustered for an EDM (Electronic music) styled CD cover



REFINEMENT

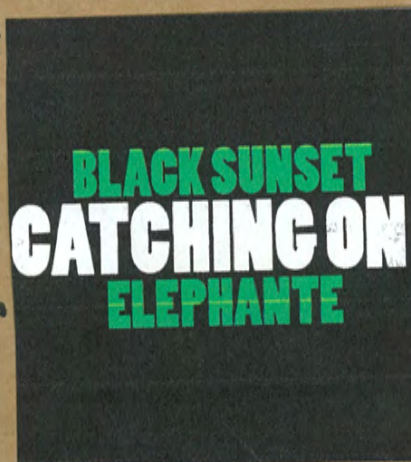
- * Colours:
 - Black
 - orange
 - white
- * contrast in colours
- * Vibrant orange glow
- * goes with artist name:
 - Black Sunset



- * Colours:
 - Black
 - Blue
 - white
- * Dark against light
- * colour doesn't match artist name



- * Colours:
 - Black
 - green
 - white
- * contrast in colours
- * no reason for green colour (no relation to artist)



PA2 Further exploration and refinement of the use of technologies to refine an idea and develop a final product

PA3 Organised documentation of their creative visual thinking and problem-solving processes.

- * Bright background
- * Dark text
- * orange against black and white



- * Bold contrast of song/album name
- * lighter coloured artist names



- * Colours
 - Blue
 - orange
 - white
- * colourful text on a bright white background

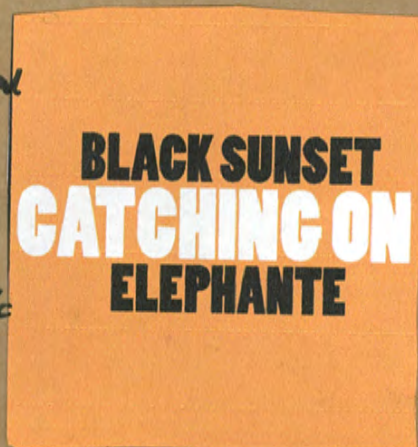


AS2 Competent use of visual arts language to interpret, respond to, and synthesise thoughts on visual arts, including issues and questions.

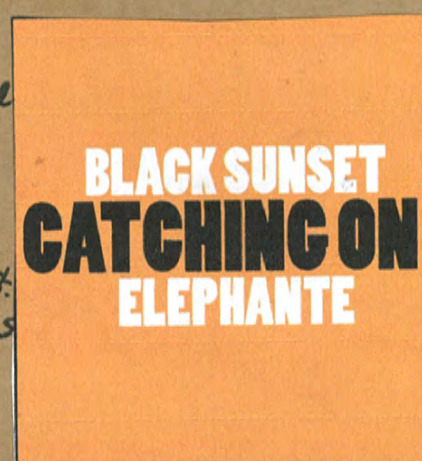
- * orange coloured background
- * Colours:
 - Black
 - orange
 - Blue
- * eye-catching background



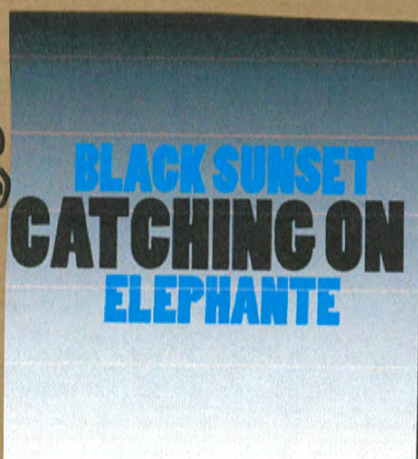
- * Bright Background
- * Colours
 - orange
 - white
 - Black
- * Simplistic colour scheme with contrasting text



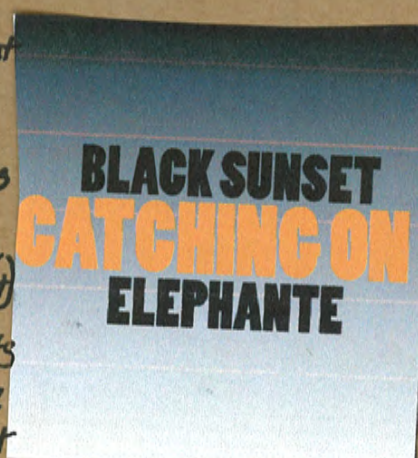
- * Text colours flipped
- * Highlights the album title with lower contrast on the artist's names



- * Gradient style:
 - Black (top)
 - White (bottom)
- * Colours:
 - Black
 - Blue
 - (gradient)



- * Gradient Album cover
- * Colours
 - Black
 - orange
 - (gradient)
- * presents audience with light against dark



- * Gradient style
- * Colours:
 - Orange
 - white
 - (gradient)
- * Pulls audience into the bright title of album



RESEARCH

Clothing Design

CALVIN HARRIS



- Minimalism:
 - Solid colour background
 - Album/Artist logo/name
- Texture:
 - 3-D/2-D
 - Thick
 - Sharp/Flat
- Symmetry:
 - Text width
 - Logo size
- Colours:
 - Black (#FFFFFF)
 - White (#000000)
 - Green (#538A42)
 - Blue (#085EAB)

KU1 Knowledge of design concepts and developing an understanding of their practical application.
KU3 Exploring a range of marketing products to support an appropriate understanding of the aesthetic and functional qualities of the designs.

MOTEZ



- Minimalism:
 - Solid colour background
 - The artists logo/name
- Contrast:
 - Black on white
 - White on grey
 - Textured grey on black
- Line:
 - Follows a straight even pattern
 - The "O" changes the line the text follows
- Typography:
 - Clean
 - Sharp

GALANTIS



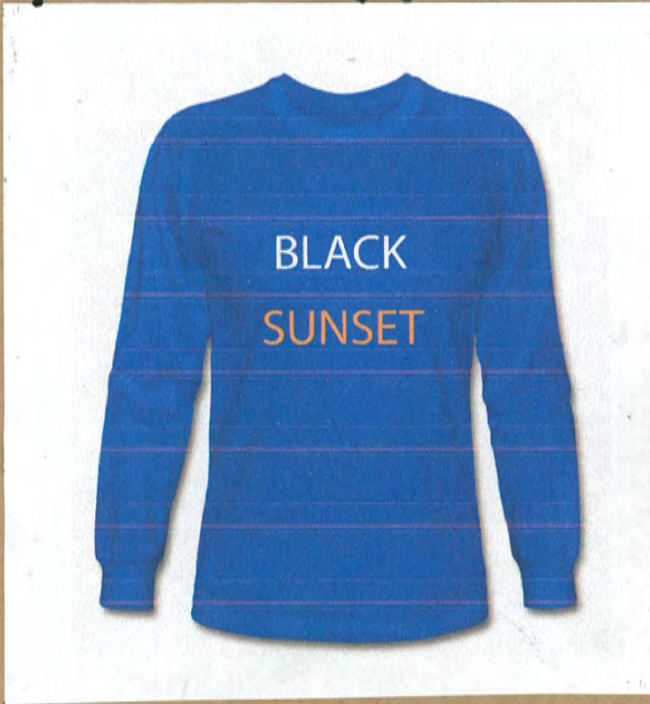
- Contrast:
 - Logo against blue
 - Logo against orange
 - Logo against black
 - Logo against pink
- Perspective:
 - Logo presents a small shadow behind the object
- Emphasis:
 - Presenting the logo as the main focus on the clothing design

Clothing

Products

PA1 Considered conceptualisation, development, and resolution of imaginative or personally relevant visual ideas.

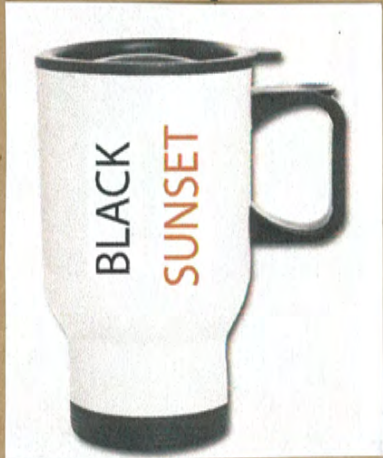
Jumper



Phone Case



Cup



PA2 Further exploration and refinement of the use of technologies to refine an idea and develop a final product
KU1 Development of appropriate knowledge and the practical application of a design concept

T-shirt #1



T-shirt #2



Cap



Clothing

FINAL



T-shirt #1

- Grey shirt
- black/orange logo
- simplistic

PA1 Considered conceptualisation, development, and resolution of imaginative or personally relevant visual

PA2 Further exploration and refinement of the use of technologies to refine an idea and develop a final product
KU1 Development of appropriate knowledge and the practical application of a design concept

T-Shirt Example #1



Jumper

- Blue Jumper
- black/orange logo
- simplistic

T-Shirt Example #2



T-shirt #2

- white/grey shirt
- black/orange logo
- simplistic

RESEARCH

Website Creation



AUDIENS

- Colours:
 - Black (#000000)
 - White (#FFFFFF)
- Minimalism
 - images
 - Nav bar (top)
- Density:
 - solid
 - Thick
- Repetition:
 - colour scheme
 - images
- Negative space:
 - Black space between images

PA2 Further exploration and refinement of the use of technologies and media to refine an idea and develop a final product
KU1 Development of appropriate knowledge and their understanding of a practical application of a design concept



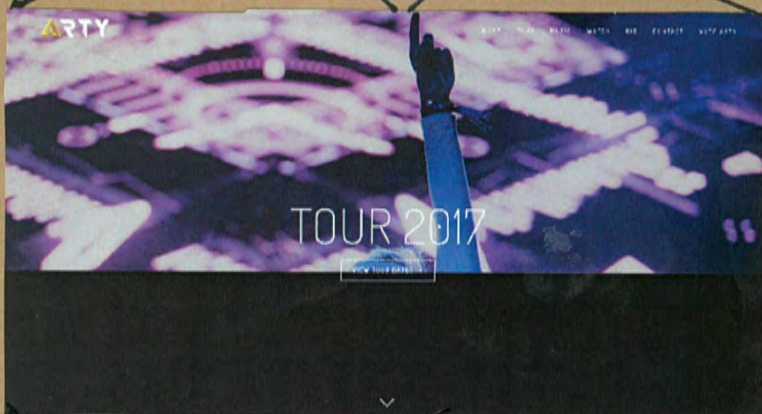
CALVIN HARRIS

- Colours:
 - Black (#000000)
 - White (#FFFFFF)
 - Green (#01ba35)
- Minimalism:
 - images
 - Text
- Symmetry:
 - Even layout
 - Equal amount of objects
- Contrast:
 - colour against Black and White



GALANTIS

- Colours:
 - White (#FFFFFF)
 - Blue (#7AADC6)
- Scale:
 - Top title (Large)
 - Dates for shows (medium)
 - Social media logo (small)
- positioned:
 - Text = centered
 - Social media = Right (top)
- Form:
 - simple (colour/design)
 - whole (connected layout)



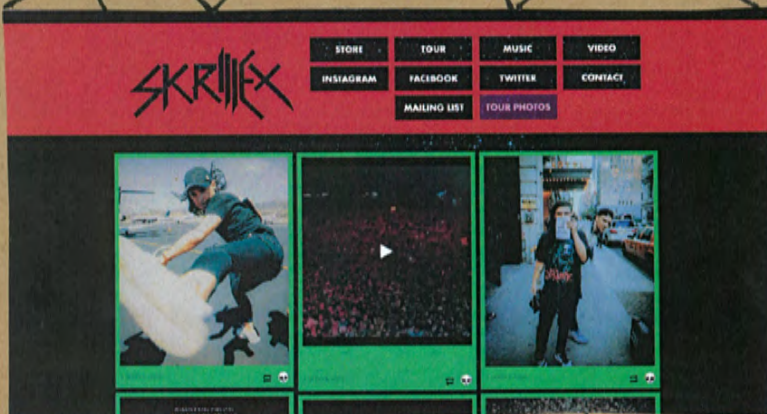
ARTY

- Colours:
 - White (#FFFFFF)
 - Black (#000000)
 - Purple (#A167DC)
- Space:
 - 2-D
 - half-filled
- Structure:
 - organised
- Texture:
 - smooth
 - sharp



DILLON FRANCIS

- Colours:
 - Black (#000000)
 - Pink (#FAC8EA)
 - White (#FFFFFF)
- Position:
 - Centered
 - Top (navigation bar)
- Size:
 - Large (Album/images)
 - Thin, small (navigation bar)
- Form:
 - Simplistic
 - Broken (images and designs separated)

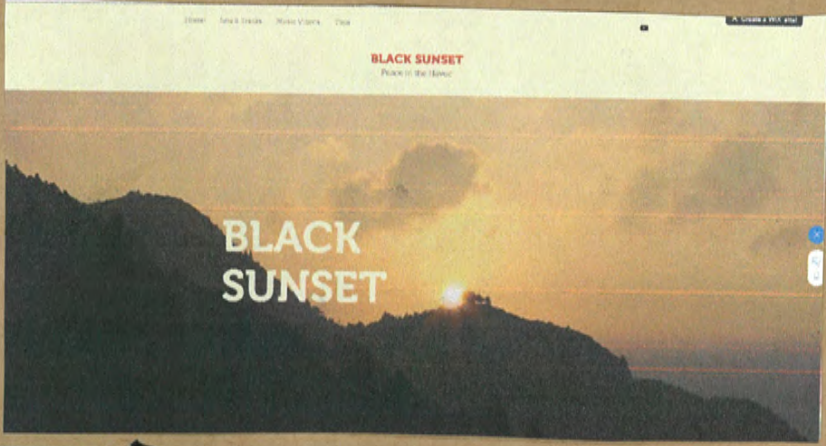


SKRILLEX

- Colours:
 - Black (#000000)
 - Red (#C02929)
 - Green (#34B266)
- positioned:
 - centered (all)
- Composition:
 - images
 - videos
- Line:
 - Equal amount of images/videos

Website

Designs



Red/cream *

- colours:
- Red
 - Cream white
 - Black
 - Orange

- 2-D/Flat style
- Complex colour palette
- Lines/structured

- Text:
- Bold
 - Flat

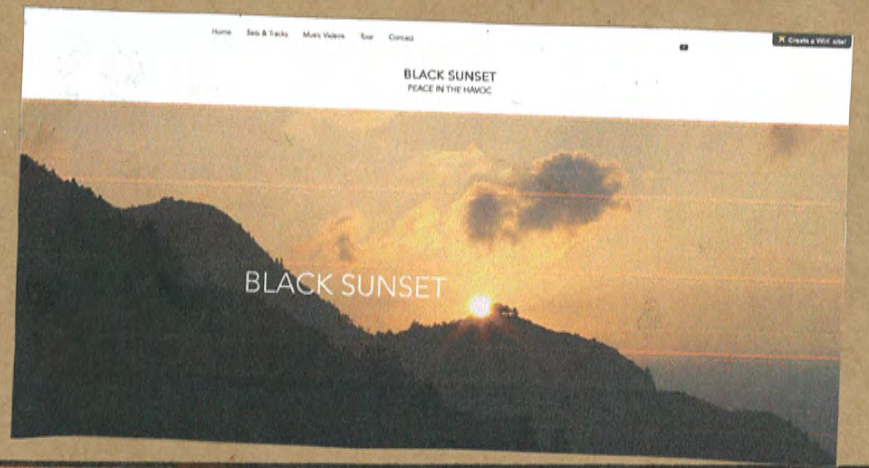


Minimal White *

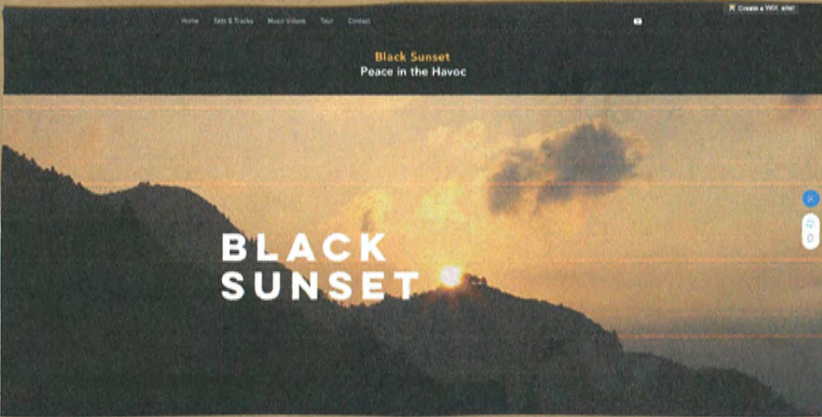
- Text:
- Bold
 - Straight

- 2-D/Flat style
- Bright Colour Scheme
- Symetry

- colours:
- White
 - Black
 - Orange



Minimal black *



- colours:
- orange
 - Black
 - white
 - yellow

- 2-D/Flat style
- Black - orange accent
- Symmetry

- Text:
- Strong Bold
 - Thick

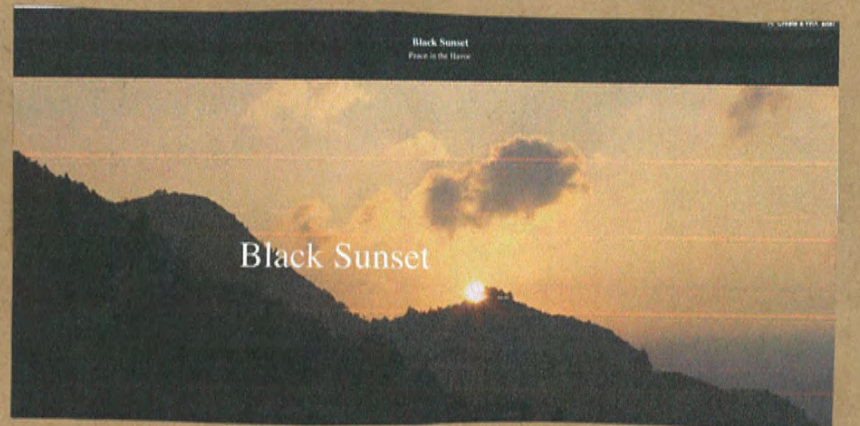


Simple black *

- Text:
- Thin
 - White
 - minimal

- 2-D/Flat style
- Very minimal
- Black on white

- colours:
- White
 - Black
 - orange



Website

FINAL

TAB:
 - Jumps to different parts of the Website
 ↓

TABS:
 - Home (Top)
 - Sets (music) - middle
 - Music Video - middle
 - Tour (Bottom)



PA1 Considered conceptualisation, development, and resolution of imaginative or personally relevant visual ideas.
AS2 Competent use of visual arts language to interpret, respond to, and synthesise thoughts on visual arts, including issues and questions.

PA2 Further exploration and refinement of the use of technologies to refine an idea and develop a final product

Background
 - A live background of a time-lapse sunset
 - The video plays as the user enters the website

Music Video
 - User can watch video on the website
 - When clicking "watch more" it redirects the user to the "Black Sunset" youtube page

↑
Tour:
 - it added, displays upcoming:
 X Shows
 X Tours
 X Music Releases
 X Video Releases

check it out:

<http://blacksunsetartist.wixsite.com/blacksunset>

RESEARCH Banner Design



- Colours:
 - #d30a14 - red
 - #9c5a55 - grey
- Elements:
 - line: between shapes
 - Shape: 4 squares
 - Space: size and vertical location
 - overlapping shapes



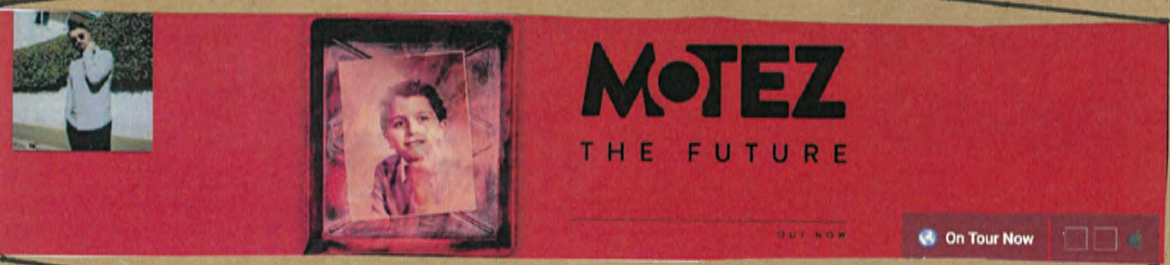
- Colours:
 - #ef8373 - pink
 - #ffedef - white
- Elements:
 - Symmetry: in the typography
 - Space: Detail in aerial perspective
 - Texture: Background of the banner



- Colours:
 - #0b1015 - black
 - #ffffff - white
 - #549bcf - blue
- Elements:
 - contrast: white text against black background
 - Balance: between the text and images shown on the opposite side
 - Perception: The people sitting



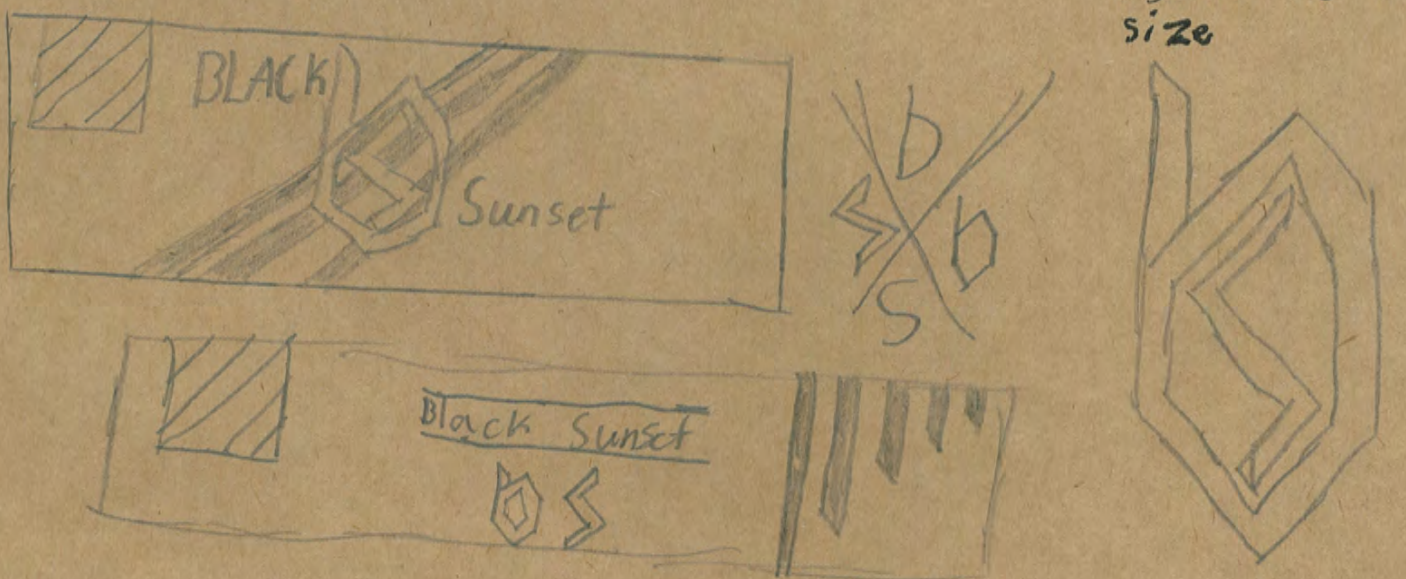
- Colours:
 - #22303b - navy blue
 - #f7e6d6 - cream
 - #a9172b - royal red
- Elements:
 - Symmetry: the text on the banner
 - line: The shape above the artist name to bring contrast and enhance the meaning of the text



- Colours:
 - #0a0a09 - black
 - #b6181f - red
- Elements:
 - Scale: image against text size
 - Texture: The use of texture is shown on the image of the child



- Colours:
 - #e2e0e1 - white
 - #181819 - black
 - #f40017 - red
- Elements:
 - Contrast: Black and red against white
 - Negative space: Text against the banner size



BANNERS

CREATION

SUNSET

BLACK SUNSET

BLACK SUNSET

BLACK SUNSET

BLACK SUNSET

BLACK SUNSET

BLACK SUNSET

- Colours:
 - * orange
 - * black
 - * yellow

- Lines
 - * Center
 - * Sides

- Contrast
 - * orange and black
 - * black on orange
 - * (EMPHASIS)

- Size
 - * Large text
 - * Small squares
 - * distant background

MINIMAL

BLACK SUNSET

BLACK SUNSET

BLACK SUNSET

BLACK SUNSET

- Colours
 - * Black
 - * White
 - * orange

- Lines
 - * Center
 - * Poly-gon

- Scale
 - * Lines
 - * Squares
 - * Text/Font

- Flat Design
 - * 2-D appearance
 - * Clean
 - * Simple

PA2 Further exploration and refinement of the use of technologies to refine an idea and develop a final product
 KU1 Development of appropriate knowledge and the practical application of a design concept

BANNER

Final

BLACK SUNSET

BLACK SUNSET

BLACK SUNSET
BLACK SUNSET

BLACK SUNSET

RESEARCH

The use of a music creation platform allows for the creation of songs through live instruments and pre-recorded sounds. The following programs below show the pro's and con's for each music creation studio and what they can be used for.

MUSIC CREATION



ABLETON LIVE - PRO'S ✓

- Mac or Windows
- Meant for live performances
- Can record Audio (Singing)
- Allows for multiple instruments/workspaces to be used through software
- Easy Set-up for live performances

cons: X

- Hard to learn
- Must have an ableton device/ workspace
- Minimal instrument library
- Long set-up process

Image removed due to copyright

Whether you produce tracks in a professional studio or are an aspiring musician, Logic Pro X gives you all the tools you need to create, edit and deliver your best music. Right there on your Mac.



LOGIC PRO X - PRO'S ✓

- Mac only
- Meant for creating songs
- Can record Audio (Singing)
- good visual work space
- Very easy to learn

Cons: X

- Very simple instruments
- Not enough effects to create professional song

PA1 Considered conceptualisation, development, and resolution of imaginative or personally relevant visual ideas.

PA2 Further exploration and refinement of the use of technologies to refine an idea and develop a final product

WHAT ABOUT FL STUDIO 12?

FL Studio 12 is a complete software music production environment or Digital Audio Workstation (DAW). Representing more than 18 years of innovative developments it has everything you need in one package to compose, arrange, record, edit, mix and master professional quality music. FL Studio is now one of the world's most popular DAWs and is used by the most creative artists.



FL STUDIO - PRO'S ✓

- Mac or Windows
- Meant for creating songs
- Large instrument library
- Good visual work space
- Intermediate learning difficulty
- Simple design, understandable
- Easy note, chord and melody creator (using a "piano roll")

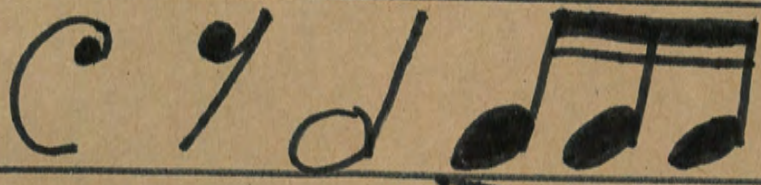
cons: X

- Singing must be recorded through other software
- Mixing tracks is long and hard to learn

Song Creation

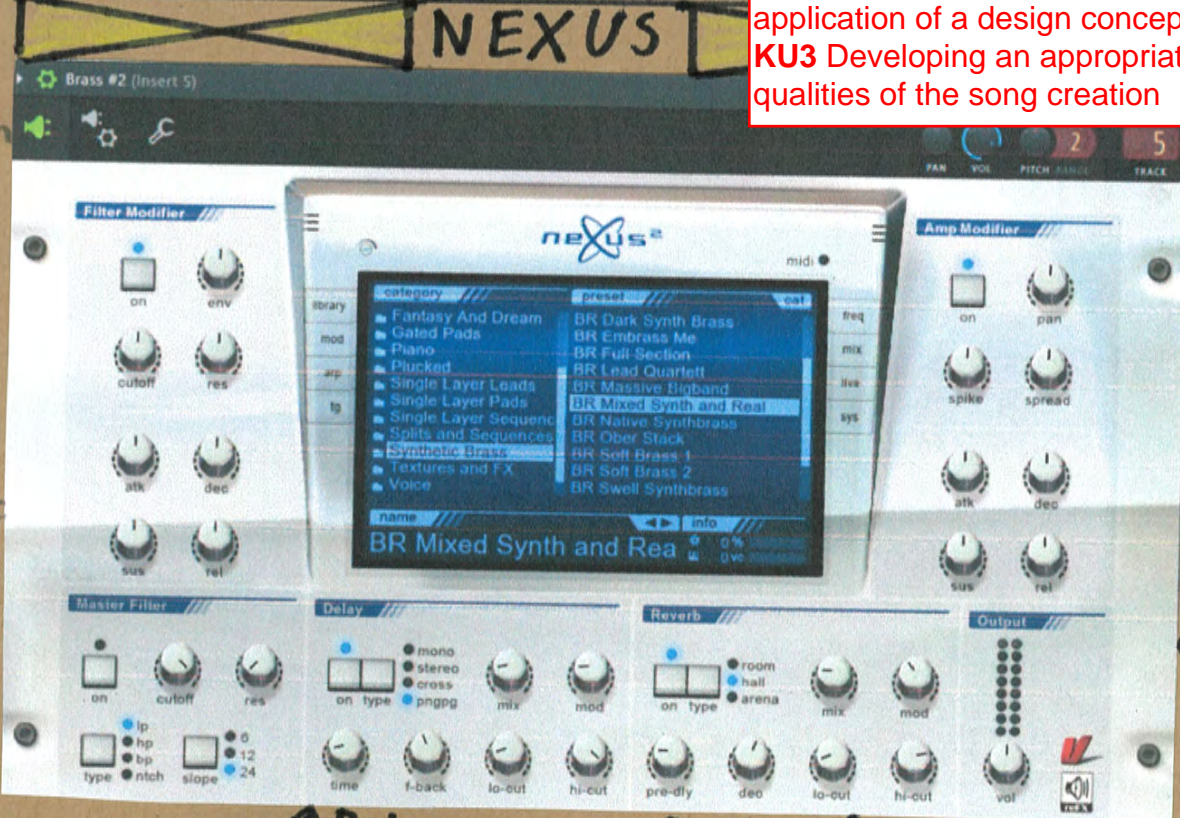
To build the song I will be using FL Studio for its simplicity and wide range of instruments and effects. Below are some basic programs that allow for the production of sounds for songs.

Building instruments/songs



- PA2 Further exploration and refinement of the use of technologies to refine an idea and develop a final product
- KU1 Development of appropriate knowledge and the practical application of a design concept
- KU3 Developing an appropriate understanding of the functional qualities of the song creation

NEXUS is a program which allows users to use preset instruments and effects to create a realistic and lively song.



Amp Mod:
- Controls Speaker direction (left or right or center)
- Distortion

Output:
- Volume control of this instrument

Master:
- Can control volume
- Fade-ins
- Fade-outs

Delay: sound before instrument, pre-echo
Reverb: sound after instrument, echo

Basic Controls



← repeats song

← BPM: Beats Per Minute (how fast song is played)

Timeline scrubber:
- lets user go through different points in their song

These basic controls of FL Studio allow the user to set the speed and controls of the song. Metronome: - A click that helps the user keep the song in time

SERUM

Like NEXUS is a program in FL Studio that allows the user to create sounds. SERUM is mostly used for electronic music.



Filter:
- Fade-in
- Fade-out
- Direction (left or right or center)

LFO:
- Low Frequency Oscillation
- changes the volume/pan of the sound

ENV:
- Envelope
- start of the sound

Piano role:
- hear notes of the sound you made

Song Creation

Final Product

PA1 Considered conceptualisation, development, and resolution of imaginative or personally relevant visual ideas.
AS2 Competent use of visual arts language to interpret, respond to, and synthesise thoughts on visual arts, including issues and questions.
KU2 Considered knowledge and understanding of visual arts in different cultural, social, and/or historical contexts.

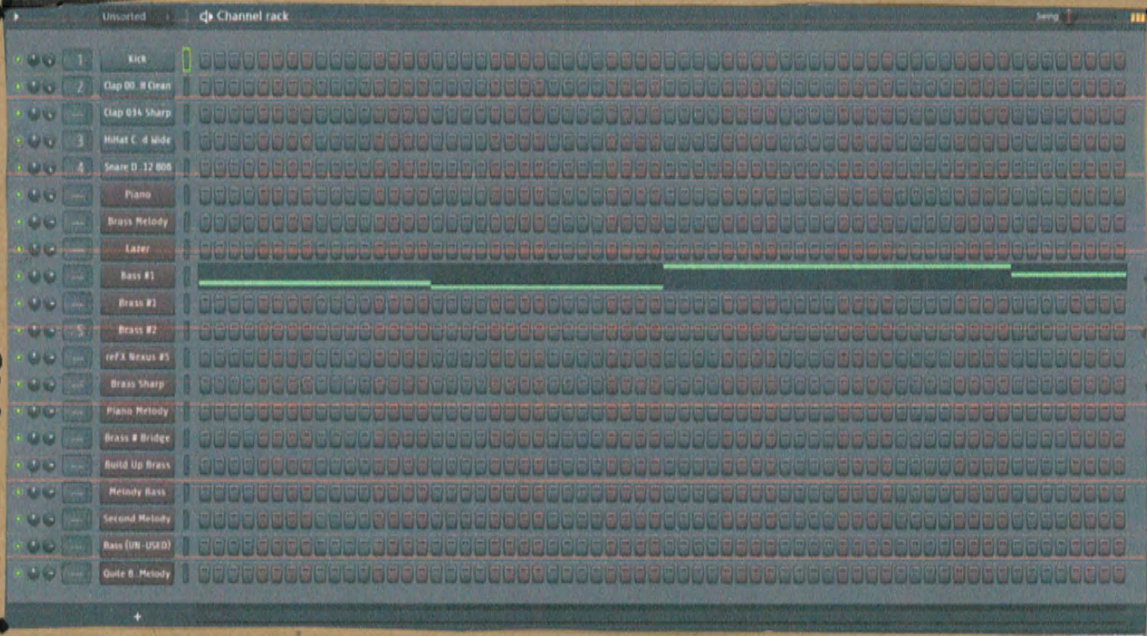
Song Structure:



- Intro:
- Verse:
- First build:
- build-up:
- Chorus:
- Bridge:

This shows the structure of how the song was built. Within this image a visual understanding of the sound patterns is shown

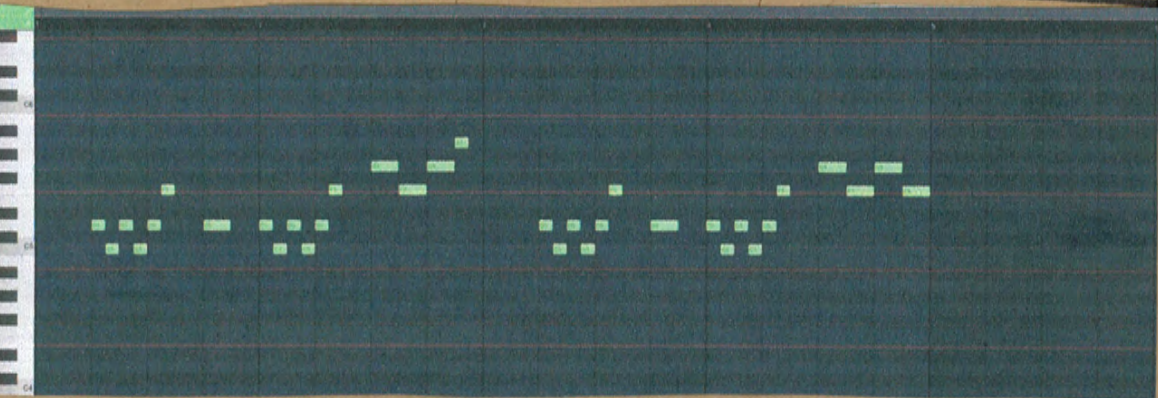
Instruments:



- kick drum
- small clap
- sharp clap
- hi-hat
- snare drum
- Basic Piano for chords
- Brass (for melody)
- Lazer for first-build
- Bass (standard) Second Bass
- Piano melody
- sharp brass (no-reverb)
- Melody (piano)
- Brass (bridge)
- Brass (build-up)
- Brass (melody)
- Brass (second melody)
- Bass #3
- Brass (quite melody)

All of the instruments above had a role to play when creating the song. Every instrument + vocals was used.

Melody:



Notes used:
D, C, F, G, A

These notes which are used in the songs melody fit due to the key of the song being "C".



RESEARCH

PA1 Considered conceptualisation, development, and resolution of imaginative or personally relevant visual ideas.
AS2 Competent use of visual arts language to interpret, respond to, and synthesise thoughts on visual arts, including issues and questions.
KU2 Considered knowledge and understanding of visual arts in different cultural, social, and/or historical contexts.

MUSIC VIDEOS

CALVIN HARRIS - Feels

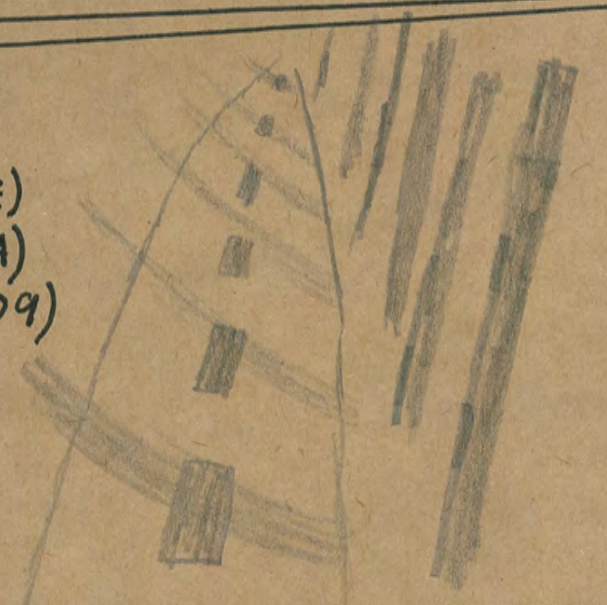


- Space:
 - perspective of the person ~~standing~~ shown
 - Created scene with plants/water/sky
- Colour:
 - Faded
 - Blue (water): (#3791AF)
 - Sand: (#DFE0C9)
- Form:
 - 3-D scene
 - Volume, size of objects (close = large, far = small)

SKRILLEX - Would You Ever



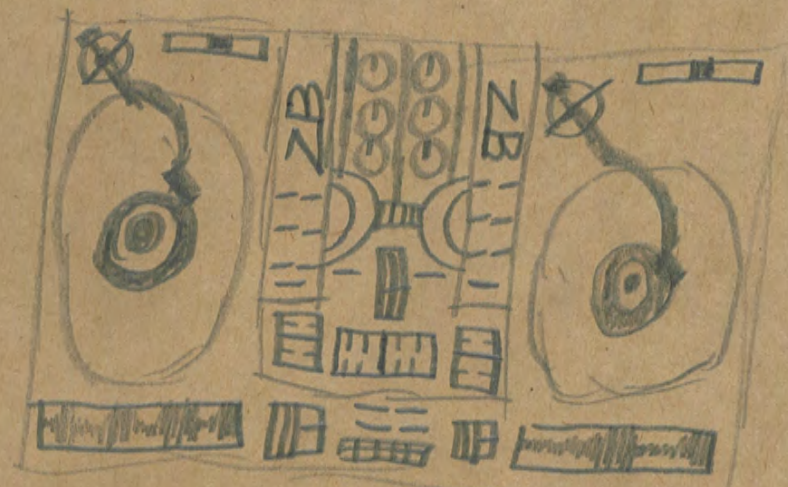
- Colour:
 - Faded
 - Blue (#6AA9DE)
 - Grey (#6A6A6A)
 - Green (#2E4609)
- Style:
 - story
 - Explaining lyrics
- Form:
 - 3-D
- Perspective



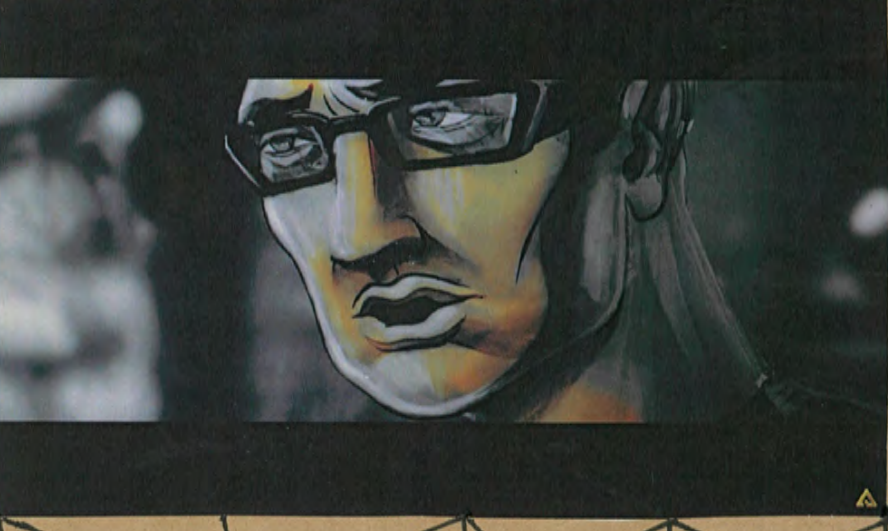
GALANTIS - True Feeling



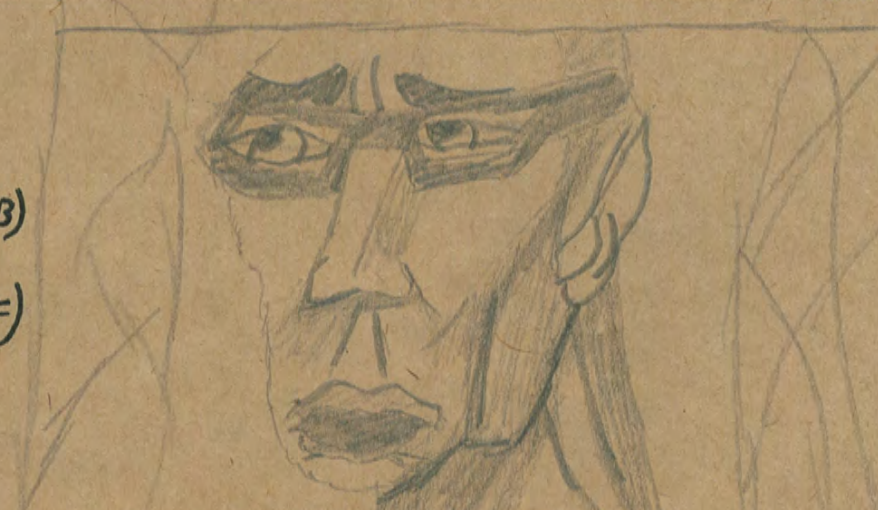
- Colour:
 - Bright
 - Red (#D8421F)
 - Black (#FFFFFF)
- Style:
 - Advertising shows
 - Live music show
- Form:
 - 3-D



ARTY - Flashback



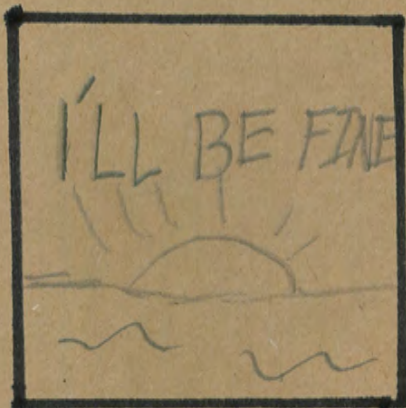
- Style:
 - cartoon
 - hand drawn
- Colours:
 - yellow (#CDAE5B)
 - grey (#9F9F9F)
 - Black (#FF0000)
- Form:
 - 2-D, 3-D



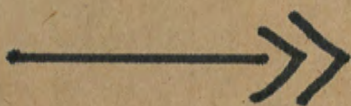
MUSIC VIDEO

Story Board

INTRO



- * Sunset
- * Name of Song
- * black/white

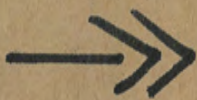


- * Sand/beach
- * Slow-motion
- * Waves
- * Artist name
- * black/white

VERSE



- * Grass in the wind
- * Slow-motion
- * black/white



- * black/white
- * sky/road
- * Slow-motion

CHORUS



- * Red Light
- * Slow-motion
- * Types of clips:
 - hair flick
 - Jumping
 - fist in air

CHORUS #2



- * Blue light
- * Slow-motion/Standard
- * Types of clips:
 - Jumping
 - Twists
 - Walking
 - hair flick

MUSIC VIDEO

Filming

Camera Specs

- 1/2.3" 12MP CMOS sensor with 1.55µm pixels
- F2.0 aperture
- AF with on-sensor phase detection and laser-assistance
- Dual-tone LED flash
- 4K video at 30 fps ← 3840px X 2160px resolution
- 1080p slow-motion at 120fps, 720p at 240fps
- Manual controls and Raw-support with third-party camera apps
- Gyroscope-based video stabilization
- 8MP front camera, 1/3.2" sensor, 1.4 µm pixels, F2.4, 1080p video

Size of pixels (bigger = larger amount of light) ✓

Size of → lens for light

uses → two lights for flash

auto-stabilization within the camera

the camera's auto-focus detection

Very Slow-motion Support

Phone Used For Recording

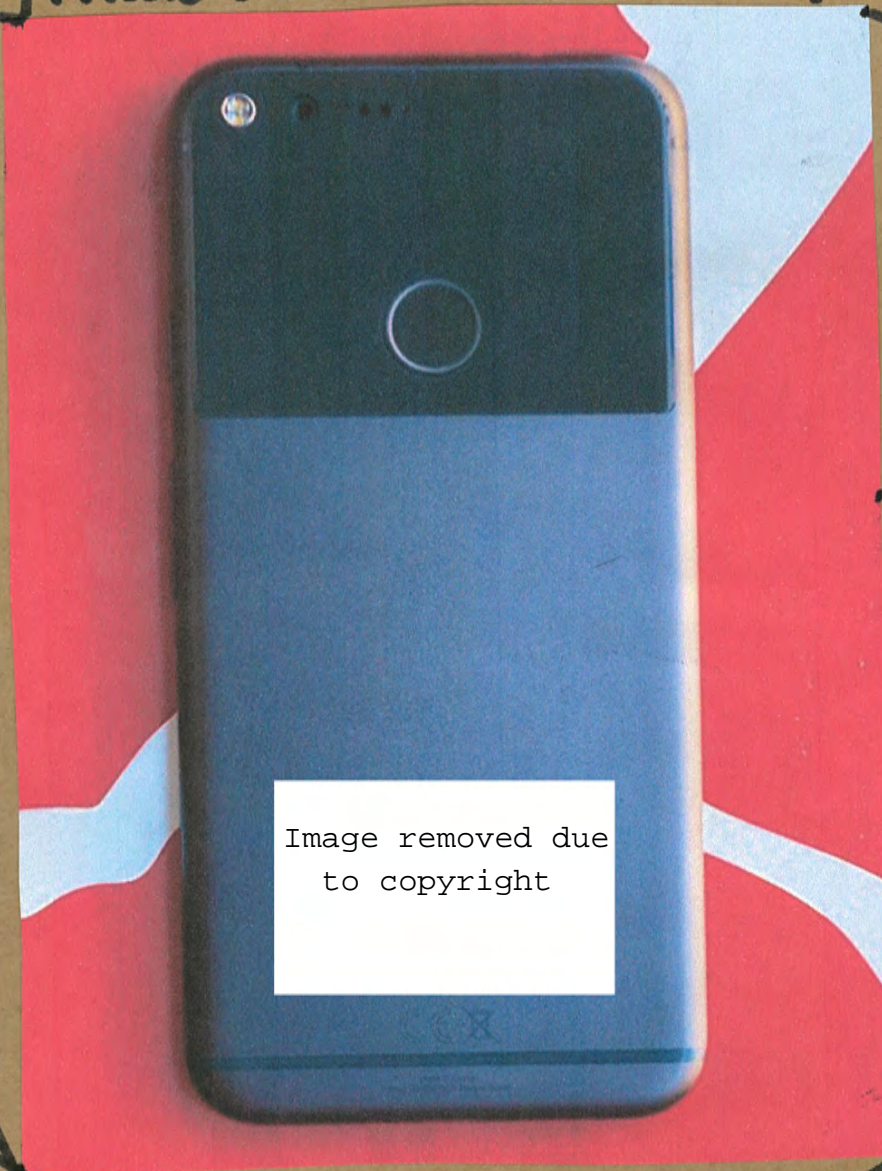
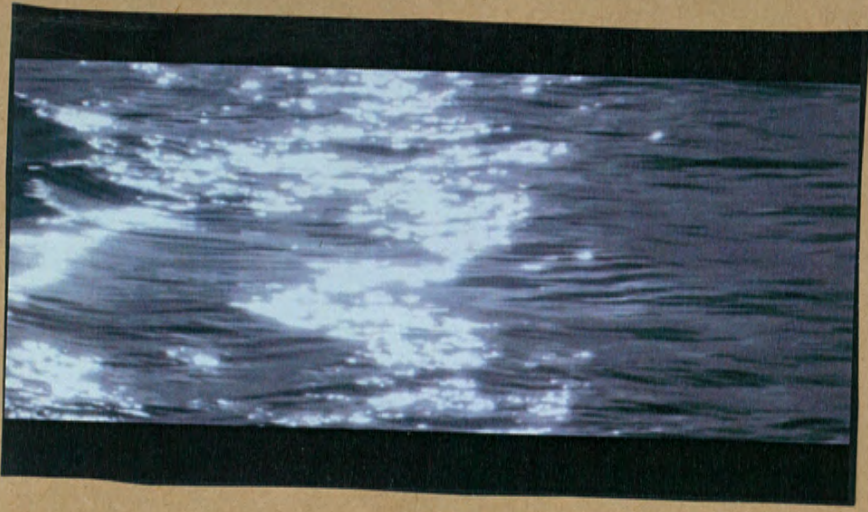


Image removed due to copyright

MUSIC VIDEO

Contact Print #1



PA2 Considered
conceptualisation of the
final music video



MUSIC VIDEO

Contact Print #2

PA1 Considered conceptualisation, development, and resolution of imaginative or personally relevant visual ideas.
AS2 Competent use of visual arts language to interpret, respond to, and synthesise thoughts on visual arts, including issues and questions.

Brighton Jetty



Glenelg Beach



Dark Room - Red - Fist up



Dark Room - Red - Hair Flick



Dark Room - Blue - Front Hair



Dark Room - Blue - Side Hair



MUSIC VIDEO

Final

CHORUS

Second Chorus



First Chorus



Explaining the freedom and colour that life can have

INTRO

Song Name



Artist Name



Explains the basic information of the video and song

VERSE

Nature Shot



Driving Shot



Meant to symbolise the outlook of someone's past life, in this case - Black and white

EVALUATION

KU2 Considered knowledge and understanding of design in different social contexts

AS2 Competent evaluations of and conclusions about, visual arts learning.

AS4 Competent and appropriate evaluation of, and and conclusions about visual arts learning.

My brief required me to create and design an identifying logo and music style for an Artist. The logo for the artist was created in the image of the artists style and name, this included a constant colour theme of orange and black. This colour theme was also used when creating other items/designs such as the Banner for the artists YouTube channel, the artists website, Music videos, T-shirt designs, etc. These designs were thought out by using programs to draw and design concepts. Photoshop was used to create the basic ideas and then later to produce the best-looking designs I could produce. Photoshop was also very helpful for when I wanted to create flat simple images as the program allowed for multiple layers, this layering system meant that I could try different colour combinations and other design elements to ultimately create better looking images. Premier Pro and After Effects Proved necessary to completing the music video for the artist as they had a simplistic user interface and was very easy to learn how to use.

When creating the logo and deciding on what colour scheme to use I was heavily influenced of the music artist Skrillex for the simplistic colour scheme and logo design. This logo design helped me decide what I wanted the artists logo to be when I came across Skrillex's logo shown within their name. Skrillex also used a very unique way of editing for music videos. The very fast-pace changing of videos and the mix between slo-motion and normal speed clips was a very big influence on the editing style that I followed when creating my own music videos. Other Electronic Music artists such as Avicii also showed similar simplistic designs through their music videos and logos. However, their logos and designs would have presented more difficulties when trying to re-create as they hand-drew their music videos, thus making time a heavy restriction in the production of a music video for my artist. Other music companies such as Spinning Records provided a good hub for relevant information on artists in the Electronic Music community. Looking through their list of artists allowed me to come across artists such as Rudimental and Calvin Harris. These two artists were different in the fact that they, instead of using black and white as their primary colours, used a large number of bright colours and minimal amounts of black and whites. These two artists helped influence the colour schemes I wanted to use for my music video as the bright colours contrasted perfectly well with the minimal black and whites they had in their own music videos and graphic designs.

I believe that my designs had followed my design brief almost exactly. This is due to the ideas of my designs coming to me while writing the brief. The black and white minimal colour scheme allowed for the frequently used colour scheme that Electronic Music artists commonly use. However, the bright colours that the music video presented shows a different approach to other artists styles, this make my artist unique in this music genre. The contrasted colours throughout the designs creates an easily symbolic logo for the artist, while the black typography of the name "Black Sunset" creates an easy to read name for those viewing the music video and other designs.

Some issues that occurred during the process of creating my designs were the issue of time, loss of work/videos, programs not working and the loss of files while creating images. Time was probably the biggest problem that occurred when creating the folio as all the designs, production and filming of the music video and time spent editing images and creating new designs was lengthy and took a lot of time. This however was an issue that could not be fixed. Other issues that arose while creating designs were problems such as programs not working. Adobes programs would now and again stop working and all work (unless saved) was lost. This caused many issues as I wanted to finish the whole design before I saved the image. However, throughout these mistakes I later taught myself to save the designs earlier and therefore I would only lose minimal amount of work each time the program stopped responding. Through all the programs and issues throughout the designing and editing stages I believe my work showed the simplistic and minimalistic style I was hoping for with confidence. The styles and colour themes were shown throughout the designs, displayed the artist as collected and connected to each of the designs and videos. This connection allowed for audiences to be able to clearly symbolise the black "B" with the orange "S" inside the logo with the artists name of "Black Sunset."